## glass

With this project, I would like to share my fascination for glass as a material and my attempt to discover beauty, distinction and harmony in glass work



PRODUCTS IN GLASS



## nature of glass

transparent, translucent, or opaque. amazing play of light

reflective and refractive properties.
hard and resistant to surface scratches.
smooth, nonporous surface -easily cleaned.
resistant to chemical attack.

Various techniques are used to create glass products.

Most techniques demand skill This makes making of many glass products more of an art.

## types of glass



This is the most common commercial glass.

### properties

used as flat glass in windows. easily cleanable. resistant to chemical attack.

### use

bottles, jars, everyday drinking glasses window glass.

### disadvantage

Its relatively high thermal expansion. resistance to sudden temperature changes is poor.

### **SODA-LIME GLASS**

**LEAD GLASS** 

**BOROSILICATE GLASS** 

SPECIAL GLASS

### applications FLAT GLASS **HOLLOW WARE** insulating vessels glass jewelry container glasses o packaging glassware o tableware o hollow structural glass glass blocks, Glass roofing tiles SPECIAL GLASS special purpose glasses •laboratories, pharmaceuticals, • electro technology, electronic gadgets · optical and ophthalmic glass nuclear technology and radiation research

glazing

window panes

• furniture (table tops,etc.)

• different types of mirrors

### brief history

**The First Period:** 1700 BC through 100 AD Primitive method of making glass using molds.

The Second Period: 100 AD through 400-500 AD

Glassblowing technique discovered, and glass manufacture becomes

a more practical process.



Extension of the Second Period spanning into and through the Middle

Ages. It is characterized by Byzantine glass.

The Fourth Period: 1200 AD ~ 1900 AD

Venetian glass influence spreads throughout Europe, all the way to Asia.

The foundation for modern glass making is set.

The Fifth Period: 1900 AD ~ present

Glass objects used as everyday goods. It is manufactured on a large scale. . It is widely used in varied areas-right from architecture, automobiles, lighting, hollow ware to special purpose applications in

technical fields



















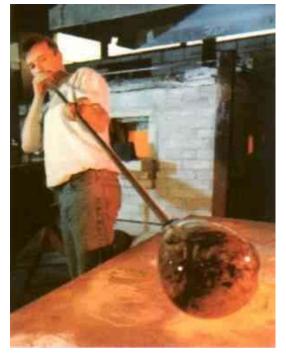








### various techniques





Glass objects can be produced by various techniques that have existed over centuries. (details in the report)

## insights



most techniques require a very high level of skill

**quality and expression** of products made by these techniques cannot be predicted- more oriented towards experimental mode of work (mainly used by glass artists)

time consuming and demand lot energy and resources.

they cannot provide scope for and multiplicity of production

### current scenario

### glass industry in Indla



Ref: ( firozabadcluster.org) Virtrum Glass ( Empire Industries Itd.) • manufacturing set ups for e.g; Borosil Glass works ORGANIZED SECTOR

small-scale glass industries
 Areas like Firozabad, Agra, Meerut
 UNORGANIZED SECTOR

• Fine artists with independent setups



Borosil products www.borosil.com

### manufacturing set-up

standardization is very high.

less variety in designs.

Products of companies like Borosil, sell more because of the properties of the glass used (microwave resistant, dish washer proof, etc.) than the aesthetic qualities.



products made in small scale industries in Ferozabad www.lndiaSocial.org

### small scale industles

This set-up works with low quality of material and infrastructure.

This results in **cheap looking glass products**, which stand nowhere in comparison to products made from high quality European glass.

In jobs like glass blowing and handling molten glass, the level of **skill required** is very high.



products made in European counties



Tacoma art museum installation Artist: Dale Chihuly www.chihuly.com

### glass artists

They are not interested in multiplicity

work is experimental and purely aesthetic

### insights



products made in european countries

The glass industry in India works with the following limitations

- •low quality of material
- ·low quality of infrastructure
- high cost of manufacture

low quality of products



products made in ferozabad

## objectives

- Thousands of manufacturers and artisans earn their living from the small scale industries in Firozabad, Meerut, etc. making glass products that appeal to a variety of user groups.
- The design approach needs to look at a wide range of products that are now becoming a part of an average person's lifestyle.

derived from insights

How can they be given a better deal?

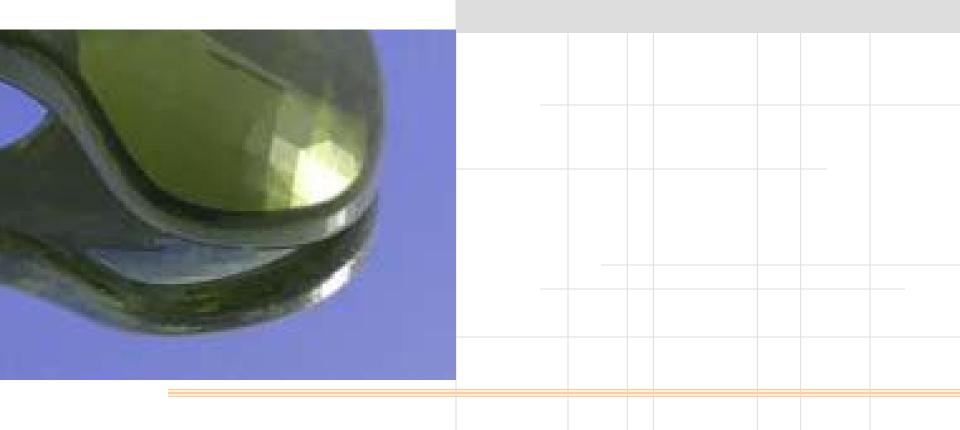
How to develop ideas to give a fresh expression to these products?

How can the available quality of material and infrastructure be utilized to develop new designs?

How can the unorganized sector be linked better with the lifestyle market?

# project goal project goal

To explore **formal possibilities** in glass, within the **scope and limitations** of the material and infrastructure available locally, and to **develop the explored possibility in to products**.

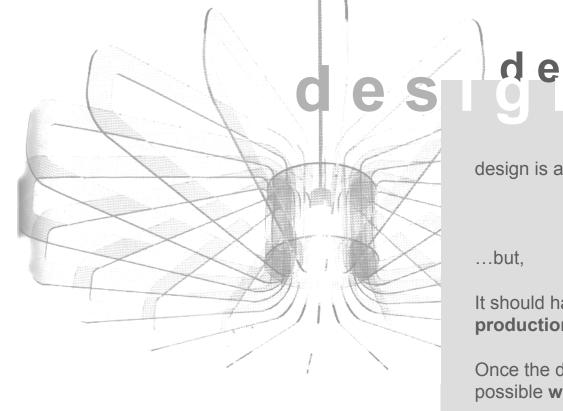


scope

To explore various qualities like **transparency**, **translucency**, **play of light,colour**, **texture**, etc. to create a delightful experience.

### limitations

- coping with the low quality of glass available locally
- working with the certain techniques that are suitable for manufacture of glass forms
- working within the limits of the infrastructure available.- targeting the small scale setup



# esignær's role

design is an expression of the designer...

It should have a well defined **methodology of production** 

Once the design is stated its production should be possible without the designer's involvement.

It should be in tune with the available material, processes and other resources..

It should justify the cost involved.

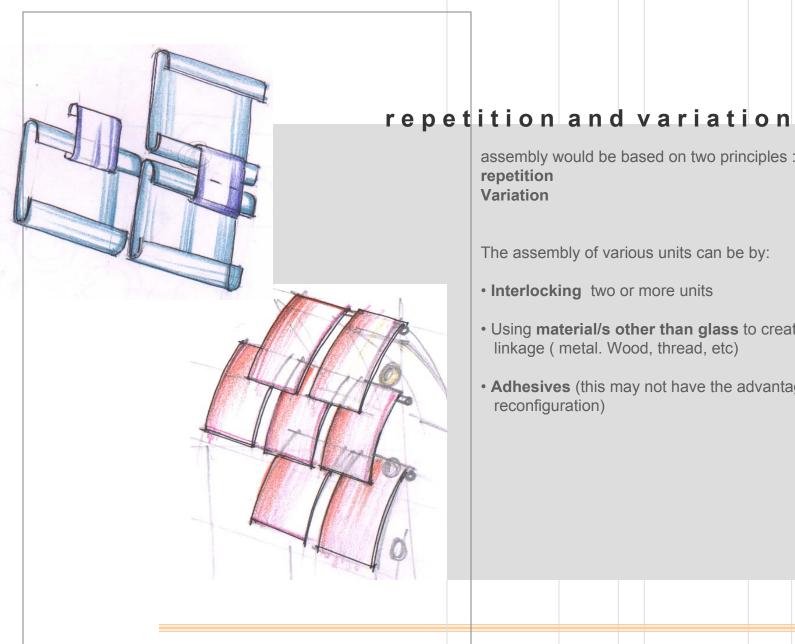
## approach

### units or building blocks

The exploration is directed to looking at formal possibilities in **repeatable forms (units) and patterns** in glass

To create forms for multiplicity of production, every piece is similar yet different, thus **reducing complexities in production**.

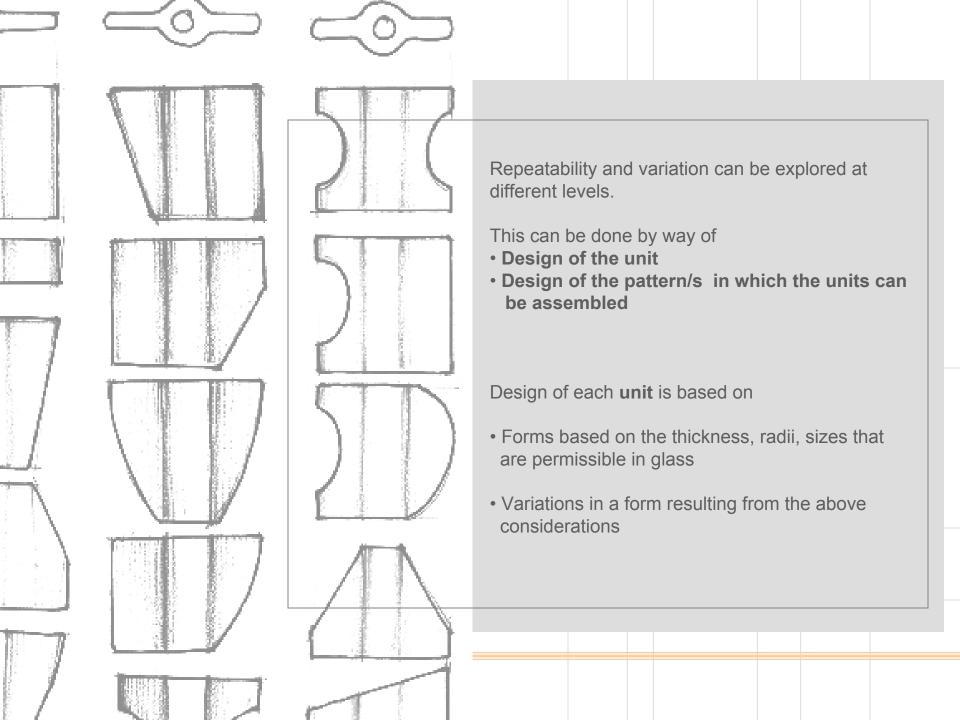
To create forms that can act as units or building blocks to shape the product.

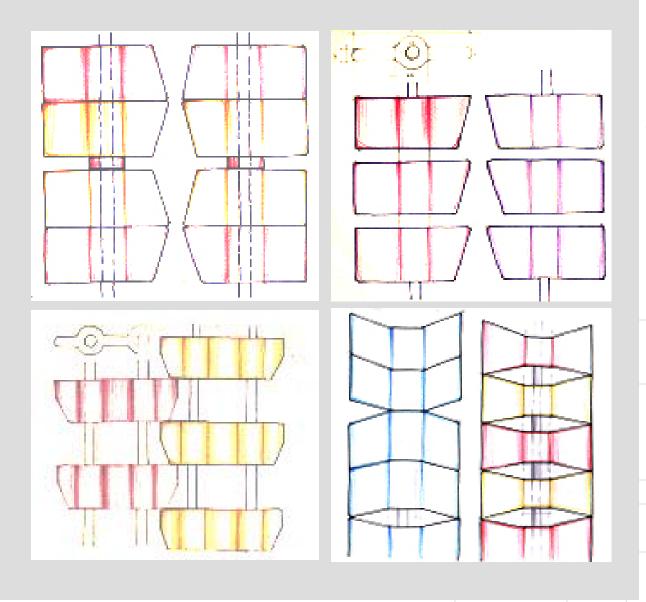


assembly would be based on two principles: repetition Variation

The assembly of various units can be by:

- Interlocking two or more units
- Using material/s other than glass to create a linkage (metal. Wood, thread, etc)
- Adhesives (this may not have the advantage of reconfiguration)





### assembly of units is based on

- Repetition of units
- Variation in units to be assembled-

## focus on certain techniques

### moulding

Mass manufacture of units

Targeting small scale industry for manufacture

- Lower cost of manufacture
- Variation in colour, etc is possible as units of the same colour can be produced in small batches.

### fusing

Scope for multiplicity of production
In some cases, fusing can also be used to produce similar pieces in smaller quantity.

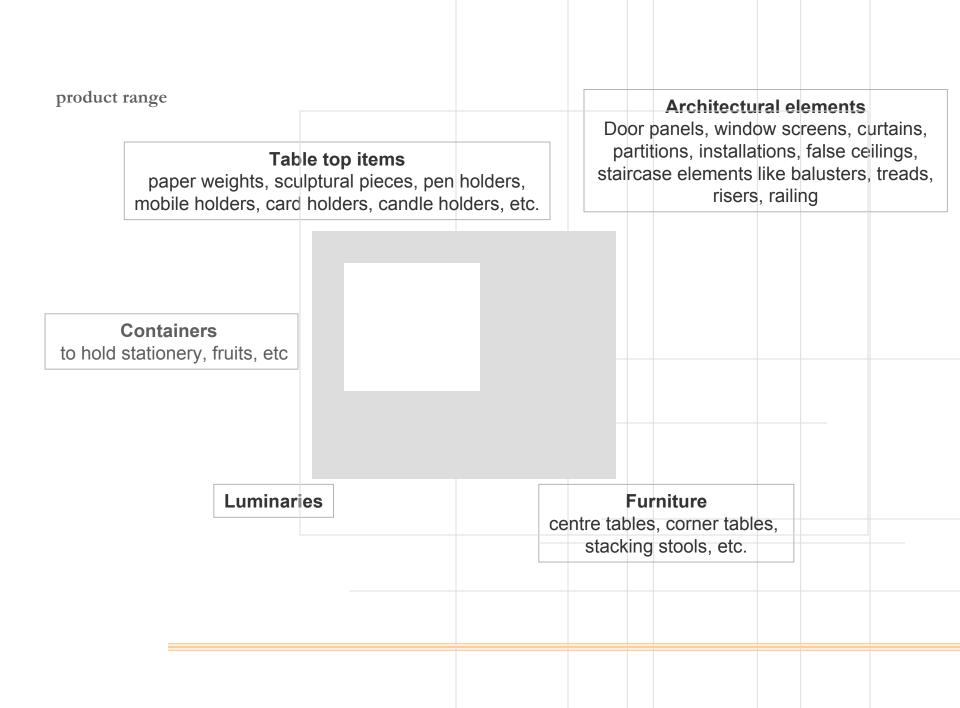
furnace used for fusing



Variability of scale

Similar units can be configured in different ways to create products of **varied scales**.

Scope for reconfiguration of units to create **variability** in expression and function of the product.



## creating imagery



partitions



tabletop



furniture



ceilings

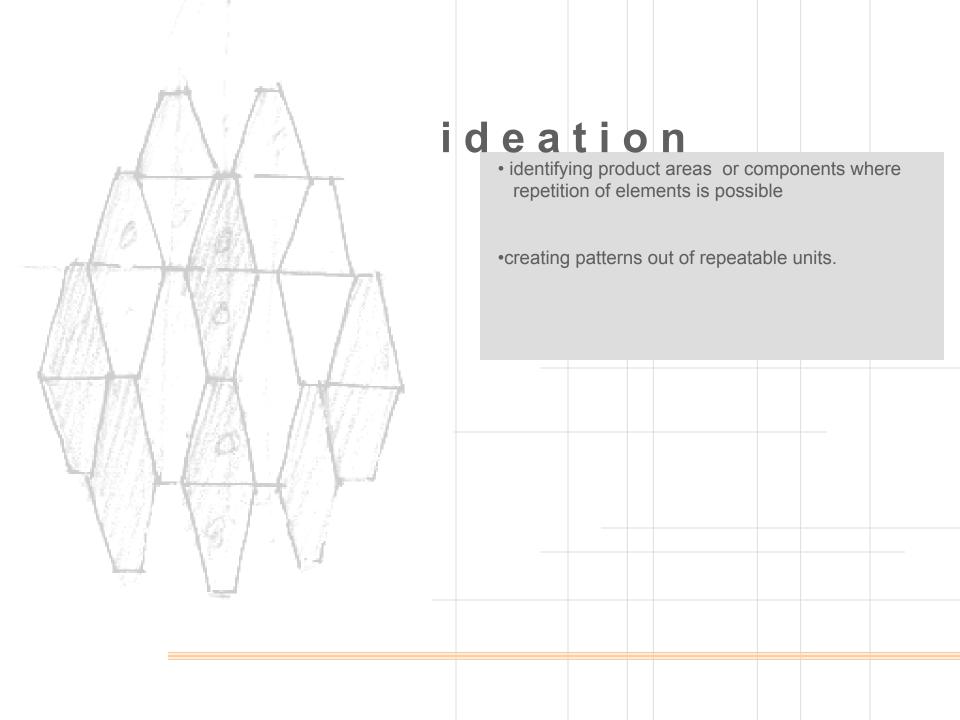


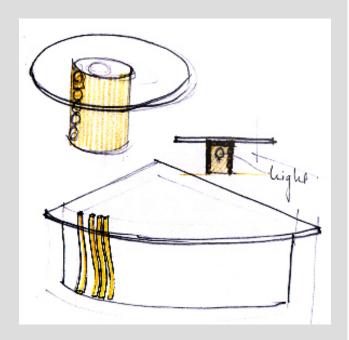
doors/windows



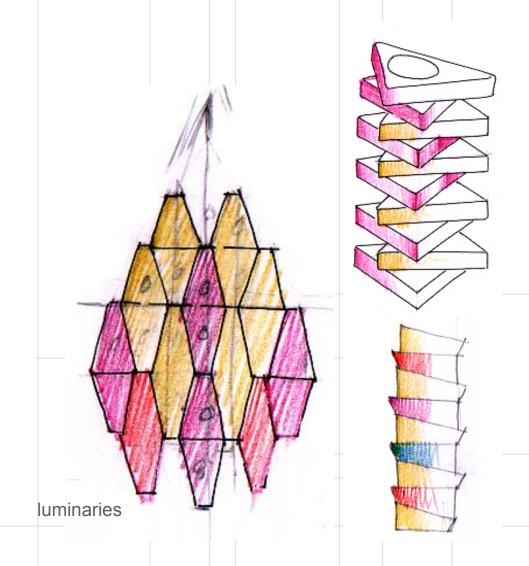
## insights from existing products

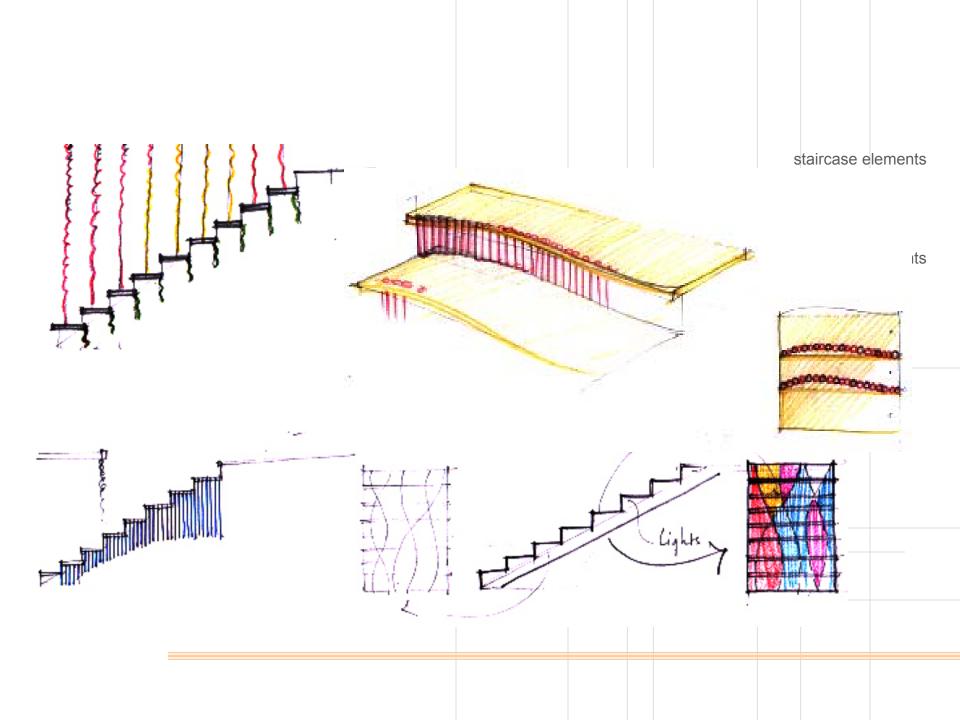
- In products like screens partitions, doors, mostly plate glass is used
- Texturing, etching, tinted glass are mostly used to give expression to plate glass
- Glass is always used mostly to reveal, hide or reflect something, more like a passive element
- Artists works does not have a possibility of multiplication of production
- Manufacturable forms have few formal possibilities explored

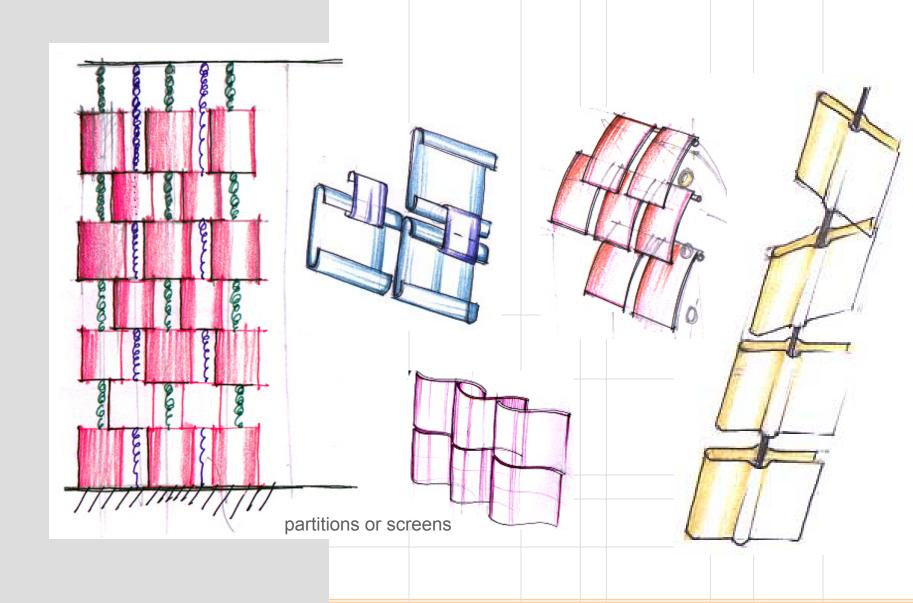




furniture







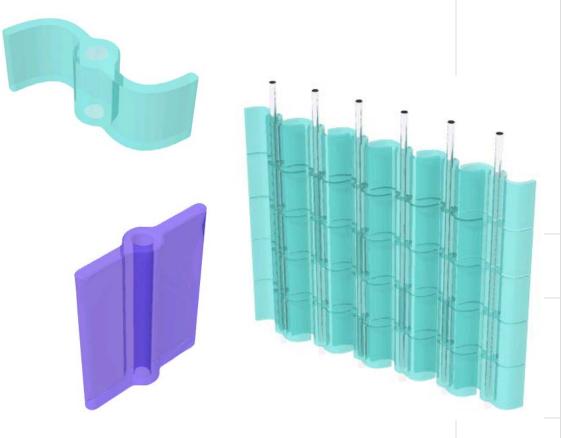
### concept generation - stage

**developing units in glass-**designing forms for variability and pattern creation

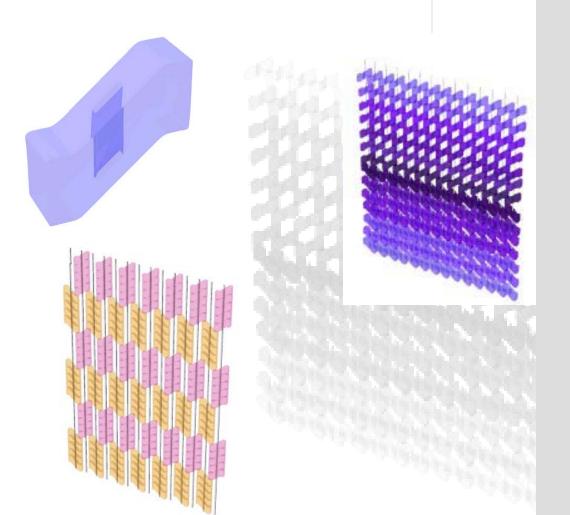
### concept1

Unit pivoted around a cylindrical rod. Similar units oriented differently to create screens with different configurations which can be used as partitions, trellises, door panels, etc

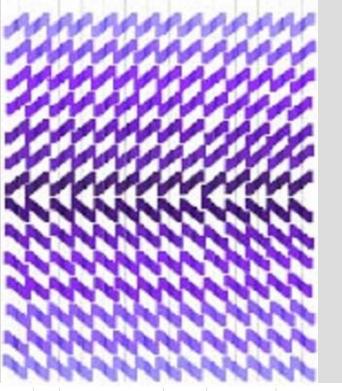




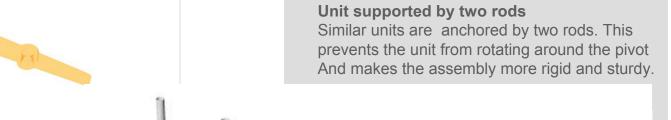
### concept2

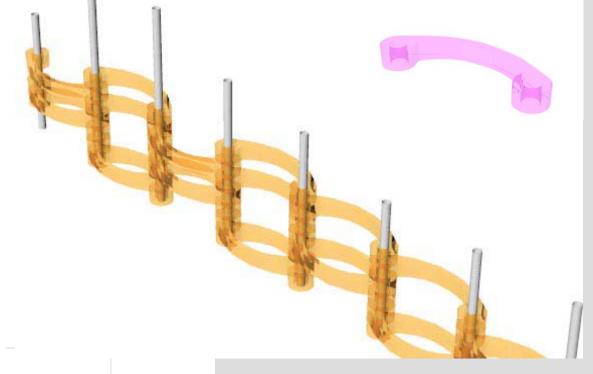


Unit is a solid block held by rods of square crossection. Similar units in different colours are configured different ways to create screens which can be transformed into partitions, trellises, door panels, etc

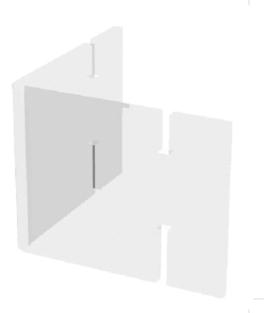








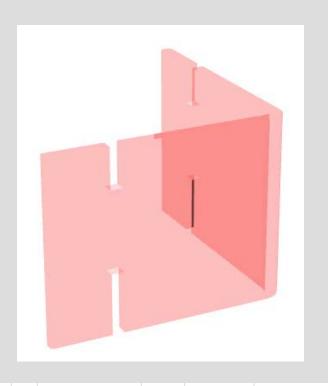
### concept4





### Interlocking and stacking of units..

Similar units can be interlocked one on top of the other to create vertical stacks which can be t transformed into luminaries, trellises, etc.





Concepts in stage 1 were evaluated and further worked on based on the following considerations:

- versatility in pattern formation
- versatility in methods of assembly
- limitations of material and process of manufacture to produce a particular unit
- permissible sizes of units
- permissible surface thickness and radii in glass
- stresses in glass

### concept generation - stage

### **Developing variations** in

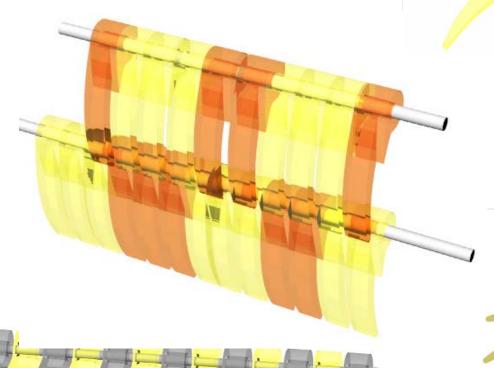
- form of each unit
- assembly of units

Computer models were primarily used to generate concepts

Units can be stacked on rods and containers, penholders, of varied configurations can be made.

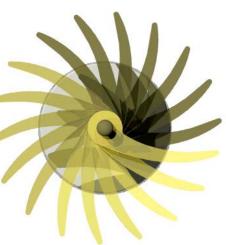
concept1 7516 001

Units can be stacked on horizontal rods and a a container, penholder, trellis or a screen can be made

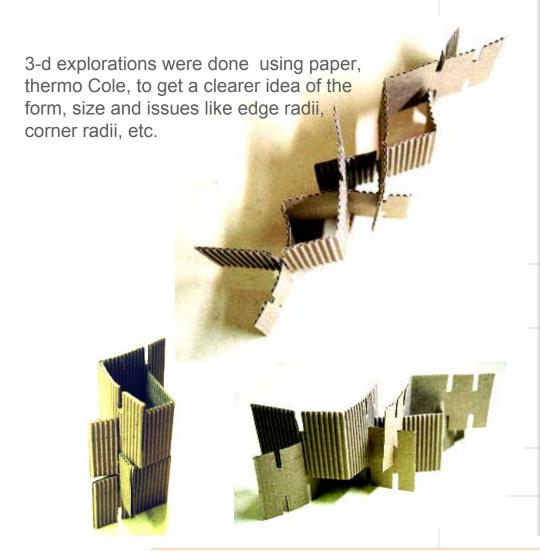








Units are designed for stacking so that when stacked they create a spiral form



3d-explorations











- gentle curves
- sense of movement







- bulbous, , solid forms
- stark curves
- heavy, solid look



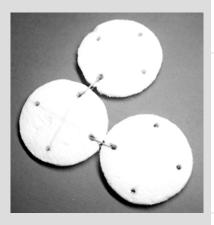




- dynamic curves
- sense of movement and direction



bulbous, , solid form -heavy, solid look



 forms connected by wire like a weave

## finalconcept

- REFINING THE FORM OF UNITS based on
  - getting more fluidity in form
  - working in all three dimensions
  - shaping the form considering the permissible sizes, radii
- PRODUCT EXPRESSION
  - various ways of assembling the units
  - other materials involved- metal, wood, marble, etc. in the

Final concepts chosen are based on:

- element of 'individuality' in the unit form
- scope of products possible to be created from it

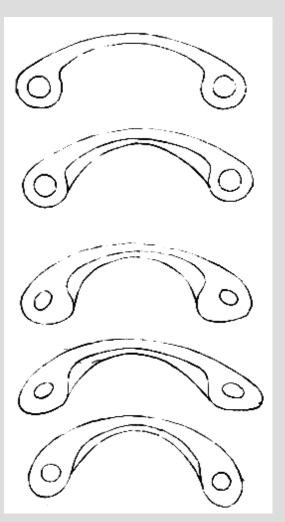
## concept1

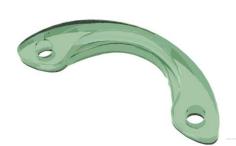
### main components –units

The form of the units was refined to induce an element of individual expression in the unit, that is, even if the unit is used as a lone object, say as a paper weight, it would have a distinct formal value.



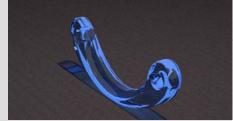






Various colors and some texture options were tried out by way of computer models. Extent of transparency also was varied to see the effect of light on the form.









3d-explorations









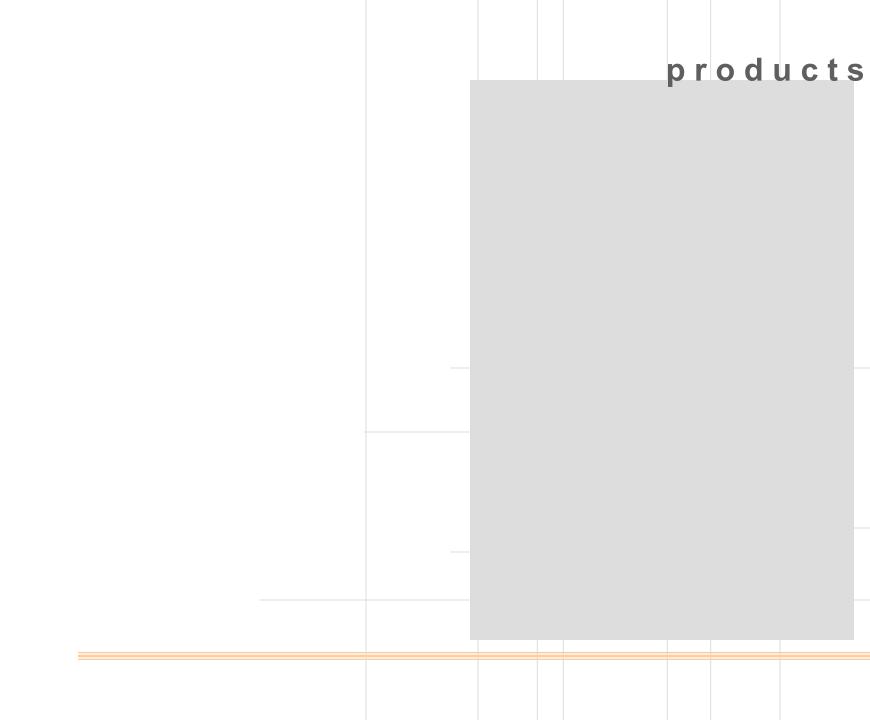


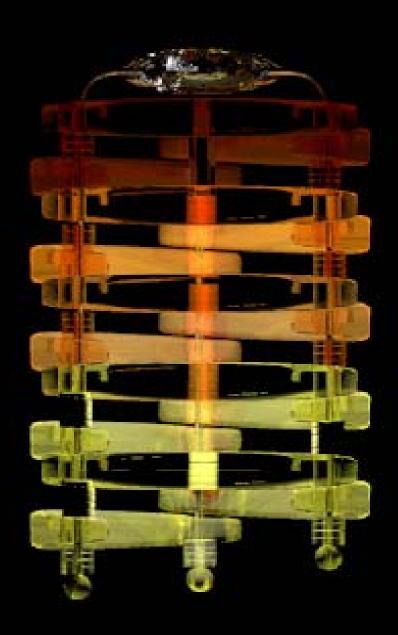


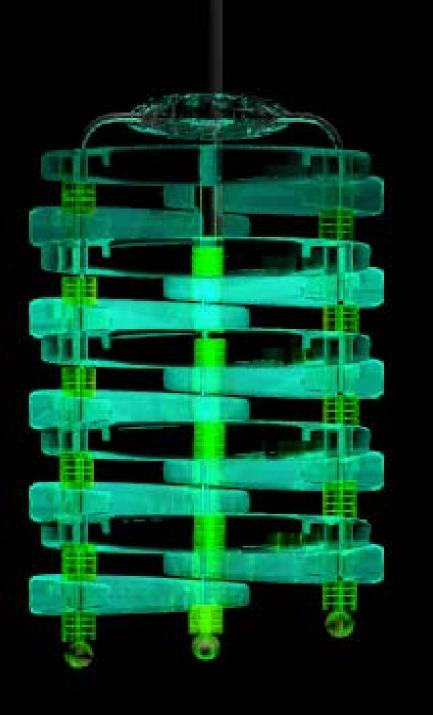


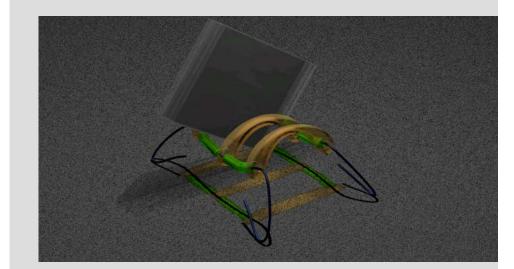
The refinement of thickness, corner radii, edge radii, was done by way of computer generated models.. Computer models helped me to visualize the play of light on the surfaces, and edges.



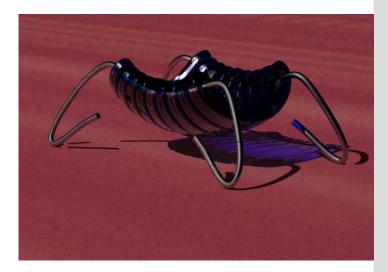








CD rack



fruit bowls or containers for the table top

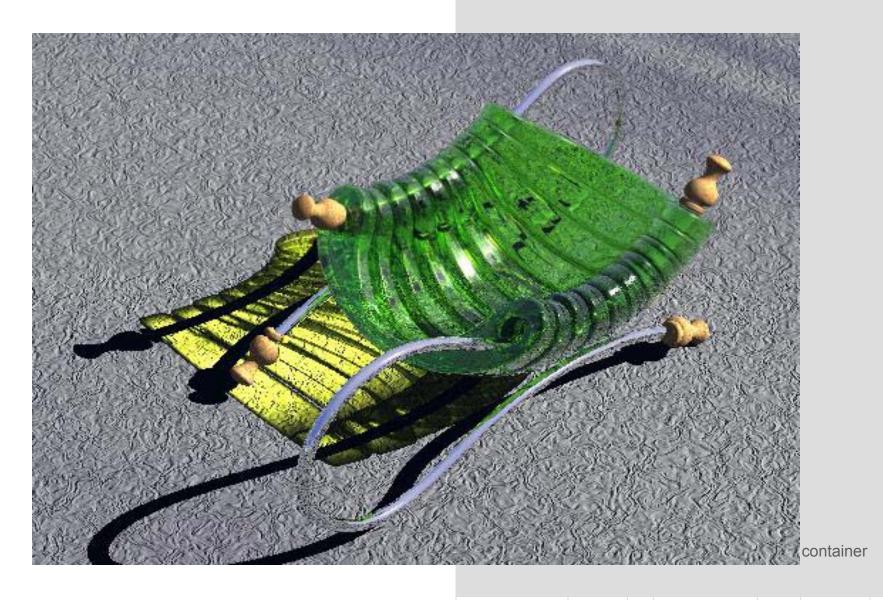


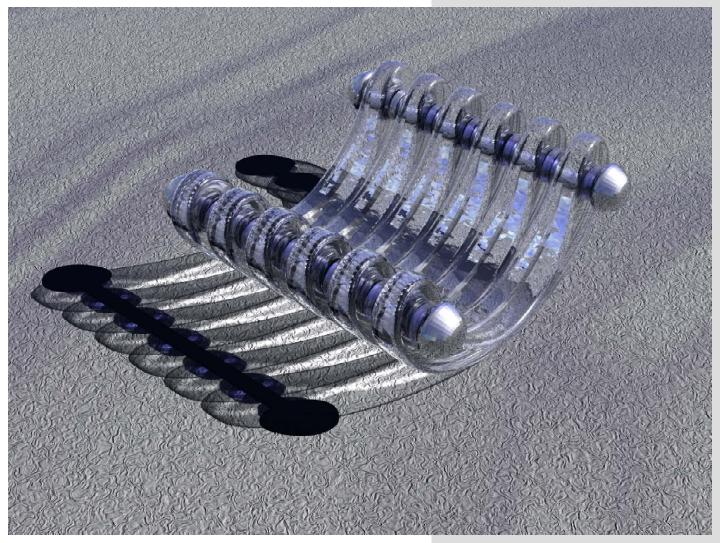
# refinement of product form

- •modifications and refinement in product concepts
- further possibilities of products
- formal exploration of components like spacers, stoppers, terminal units,etc
- product details

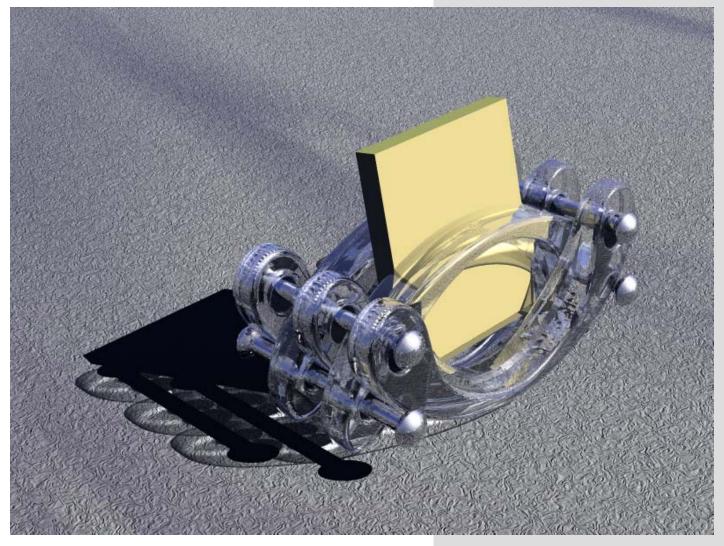


container





container



paper /card holder



This can be part of home or office setting. At home it can be a spoon holder for the table top. If at office, it can be a pen stand



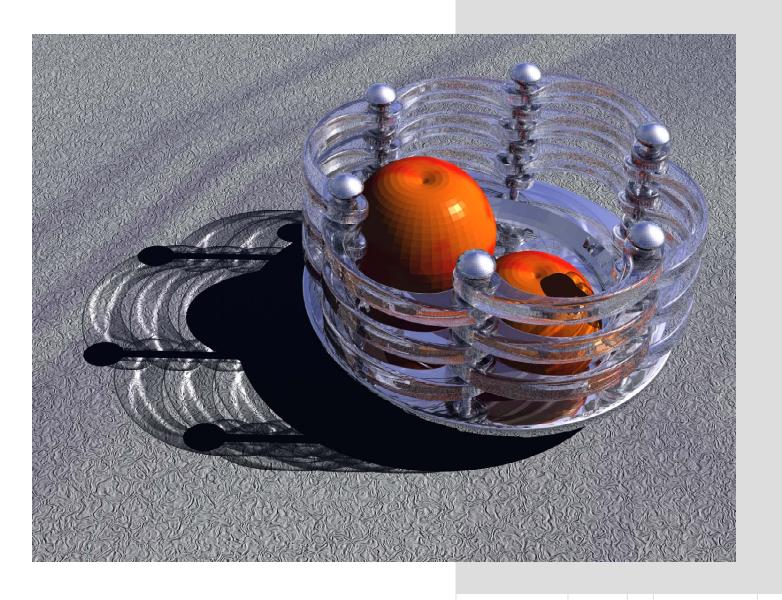


container for fruits, small items, This can be used both in a hom or office setting





This is a bigger container for fruits, small items,etc. This can be used both in a home or office setting



## concept2

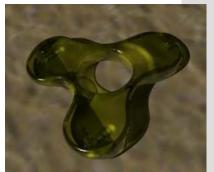
main components –units

form is more fluid and provides versatility in assembly

Various colors and some texture options were tried out by way of computer models.

Extent of transparency also was varied to see the effect of light on the form.





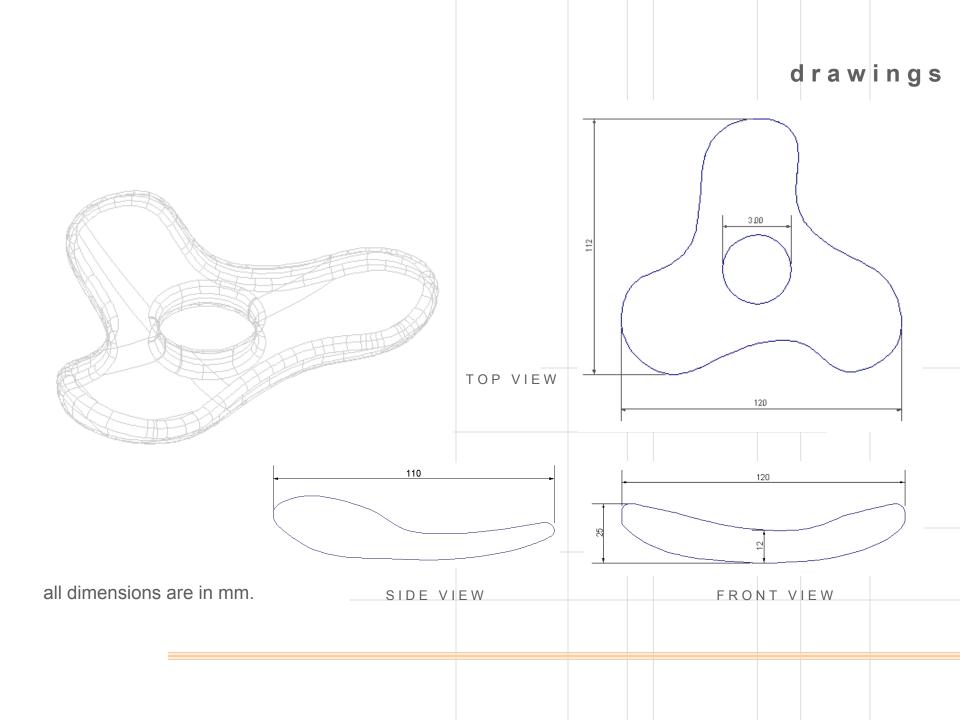




3d-explorations

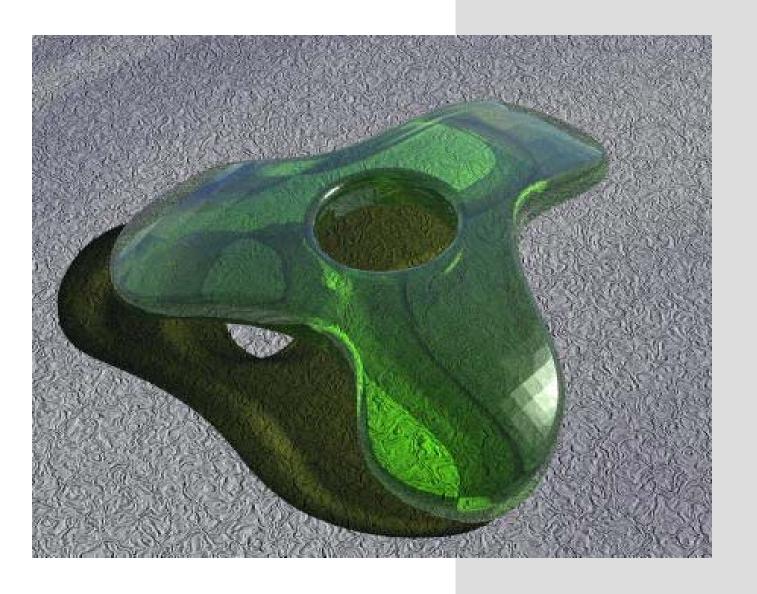








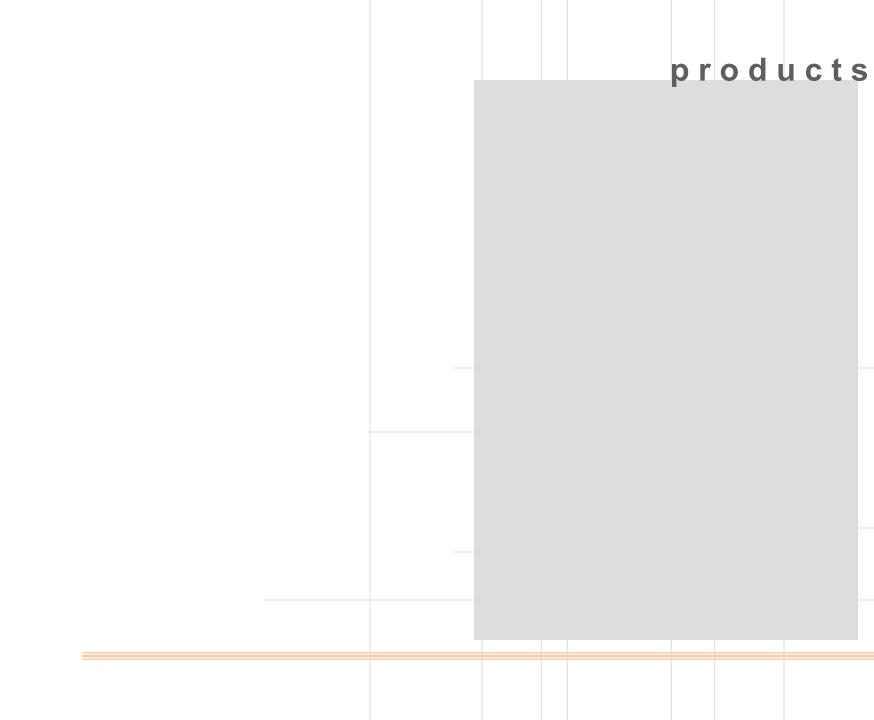
The curves and surfaces were further worked on to create a stronger element of fluidity in the form.

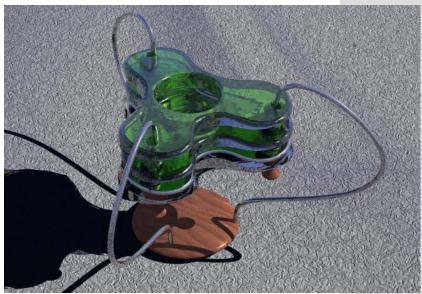










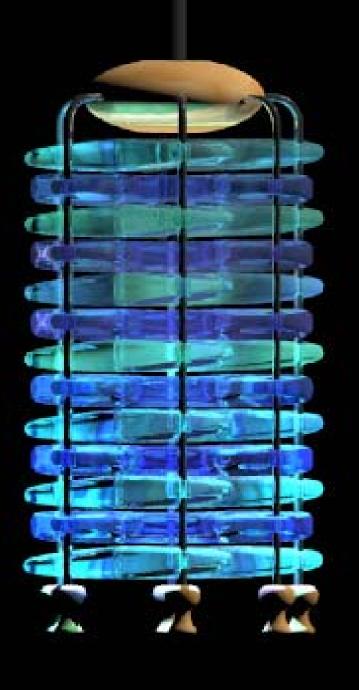


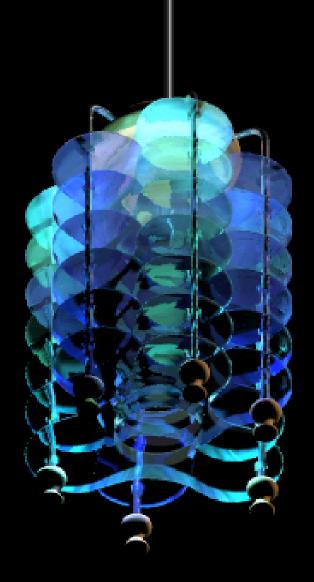
ash tray

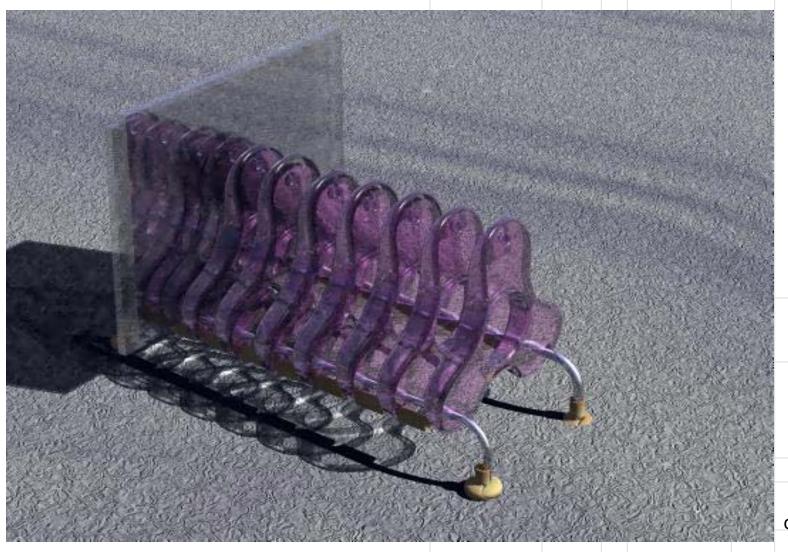


CD rack





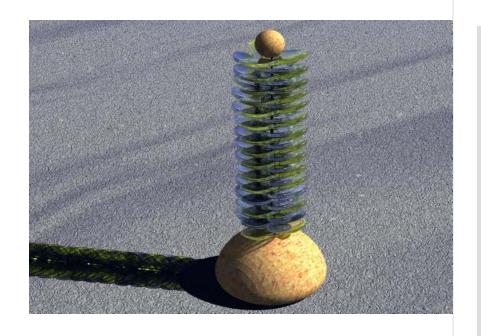




cd rack



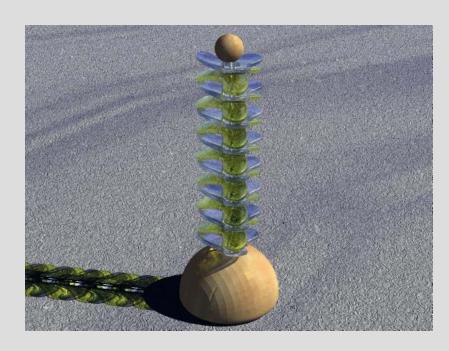
ash tray



Similar units can be stacked on vertical rods in various configurations to form interesting pieces of sculptural value.

These can be decorative pieces, which when dissembled, each piece can function as a paperweight.

The stacking pattern can keep changing to generate a fresh look every time.





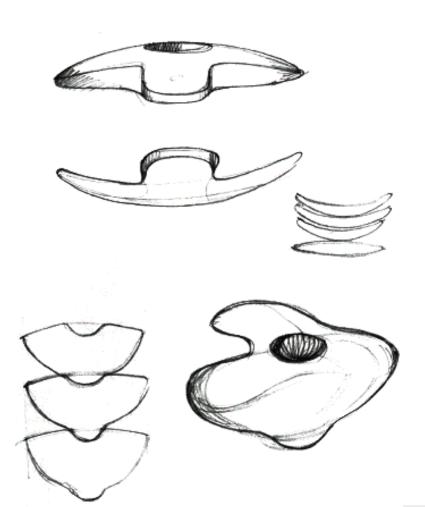
candle holder with a glass base

candle holder with a marble base

The distinct formal value of an individual unit can be used to design products. Here, a single unit is used to make a candle holder.

Variation in certain components, like the base, by way of material, texture, etc, can result in varied expressions.

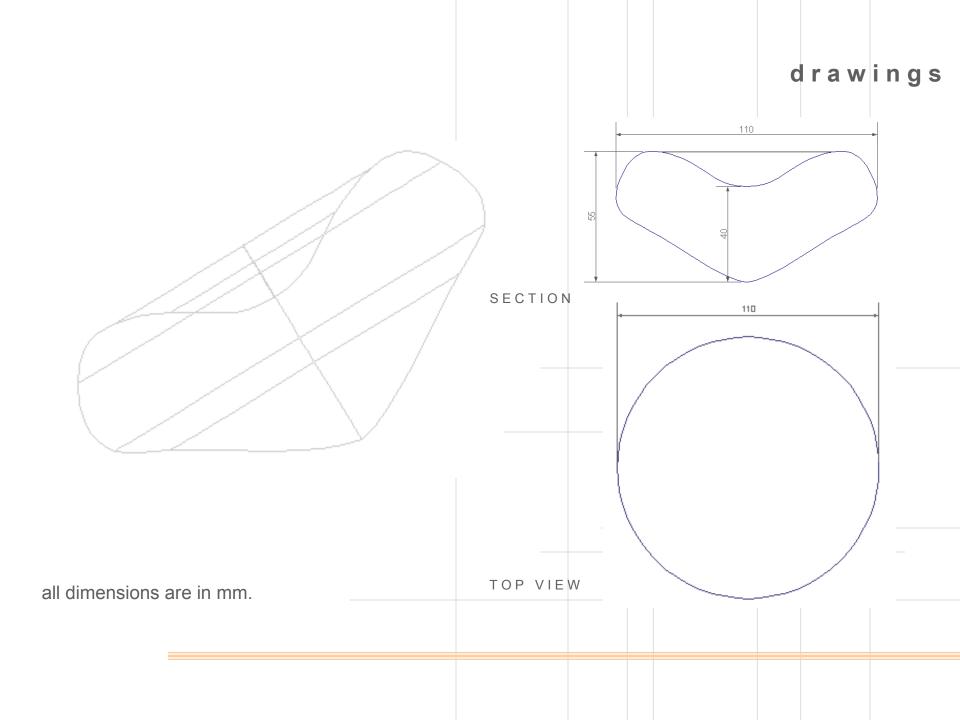


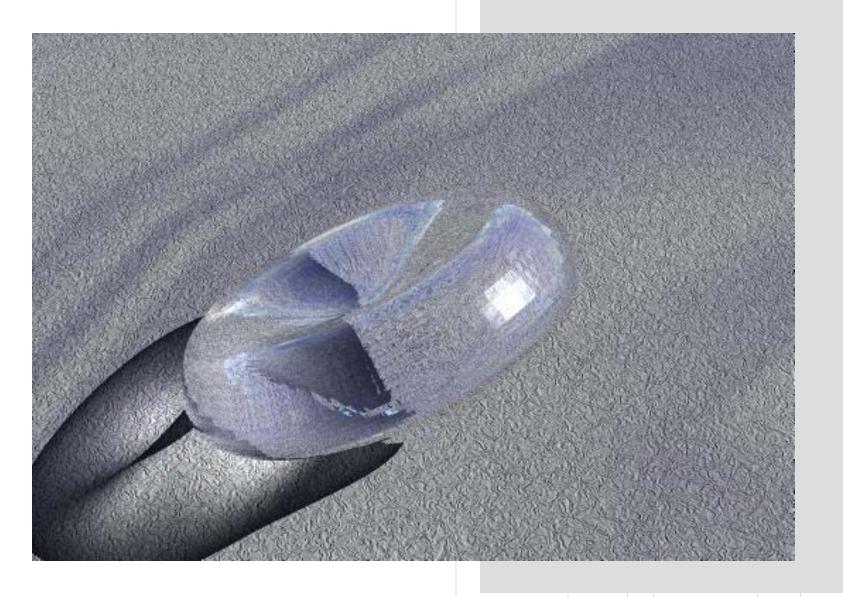


# concept3

### main components -units

form is more bulbous and provides scope for assembly by way of interlocks.





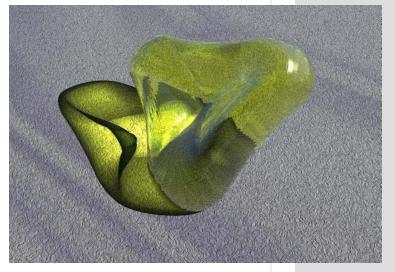


The curves and surfaces were further worked on to create a stronger element of fluidity in the form.

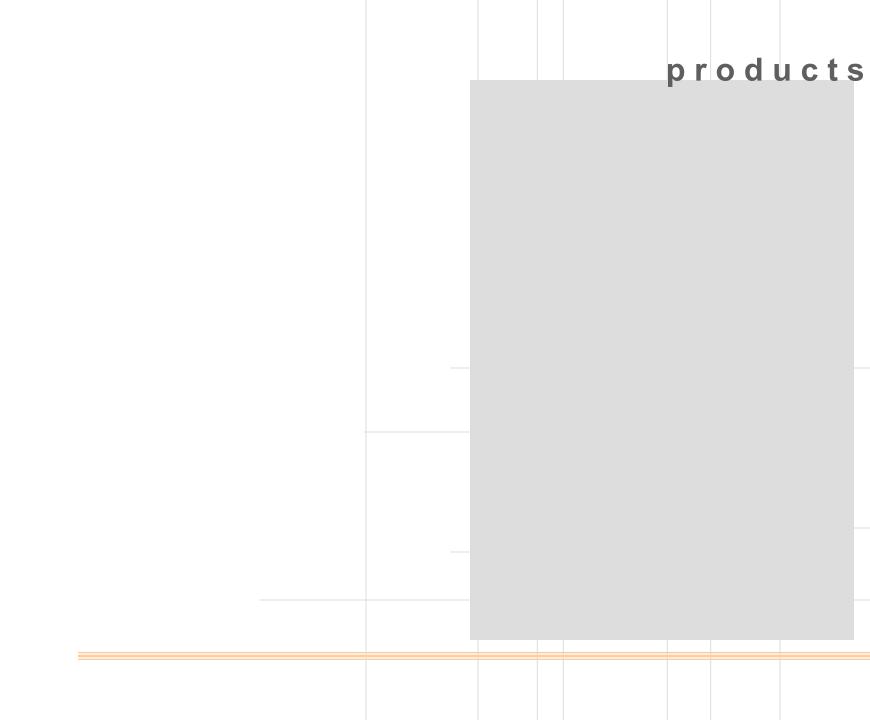
Various colors and some texture options were tried by way of computer models.

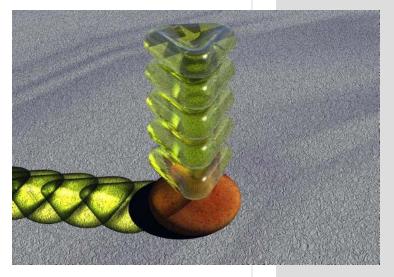
Transparency also was varied to see the play of light on the form.

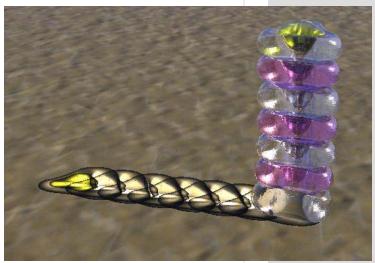




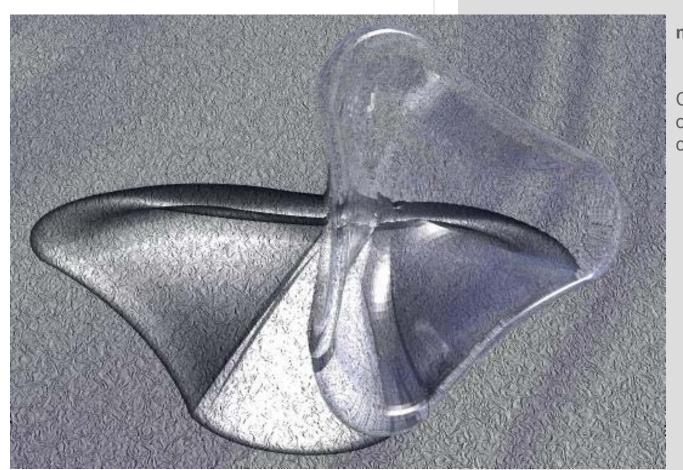








# concept4

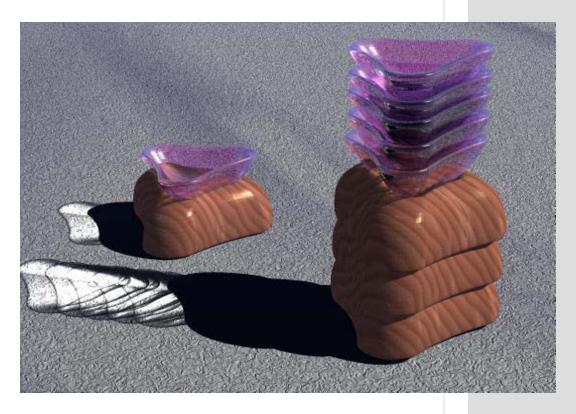


### main components –units

Concept 3 was further worked on by varying wall thickness to create interesting play of light

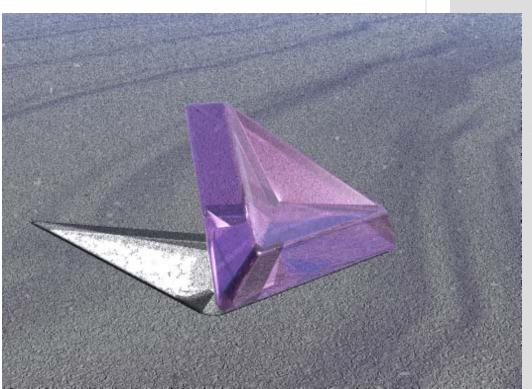
The base unit also becomes a stack here.

When required, one glass element can be interlocked with one wood element to Form containers that can be use to carry varied things for the table top.



## concept5

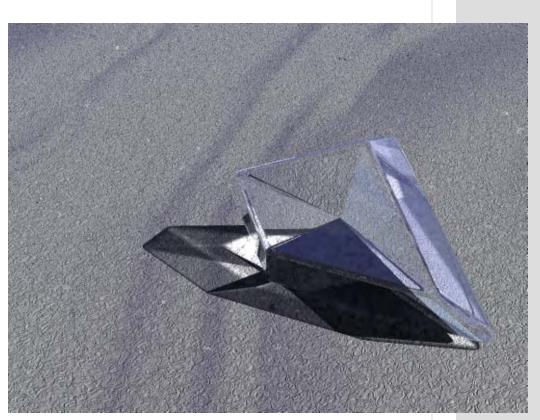
### main components –units



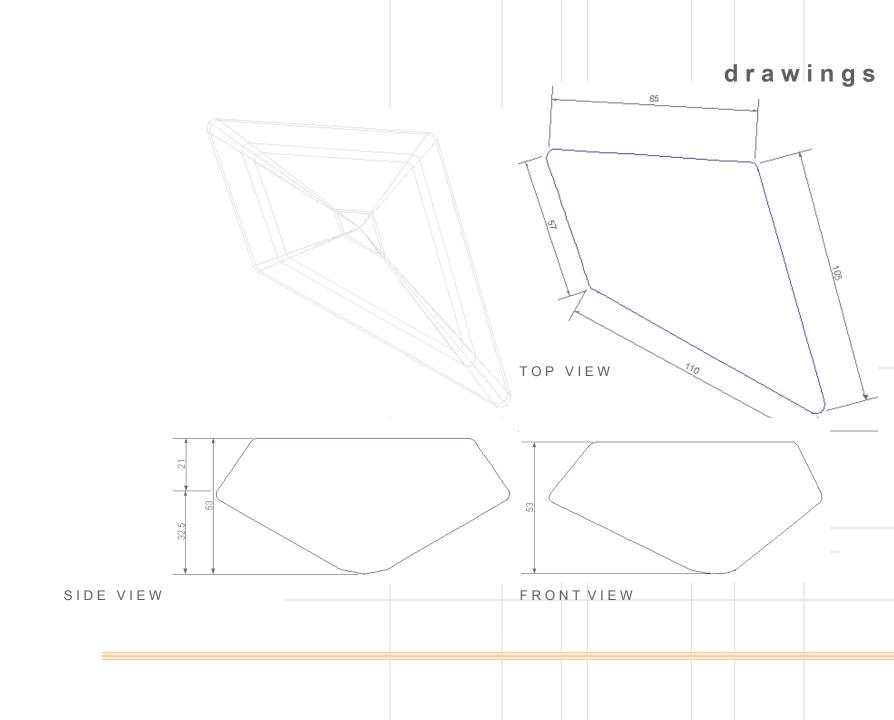
Glass objects become exciting because of the play of light possible with glass.

In this concept, the glass form is more sharp and faceted to achieve a starkness in the play of light.





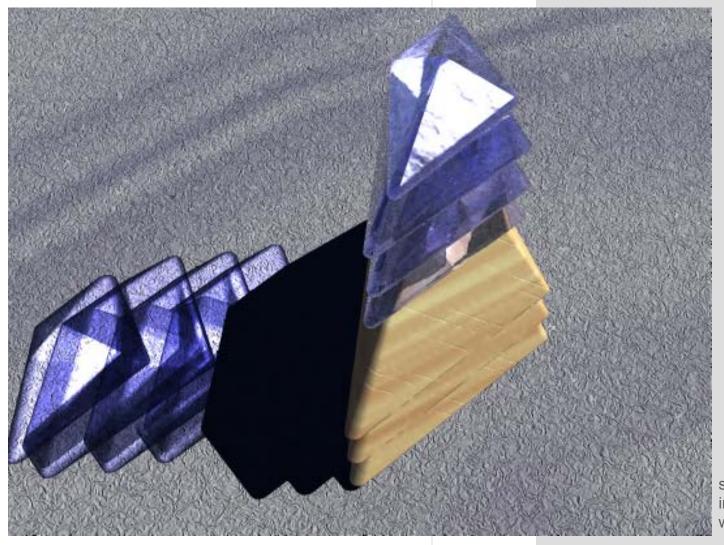
Also, a certain randomness is brought in the facets to break the symmetry that is so evident in the previous forms



## products

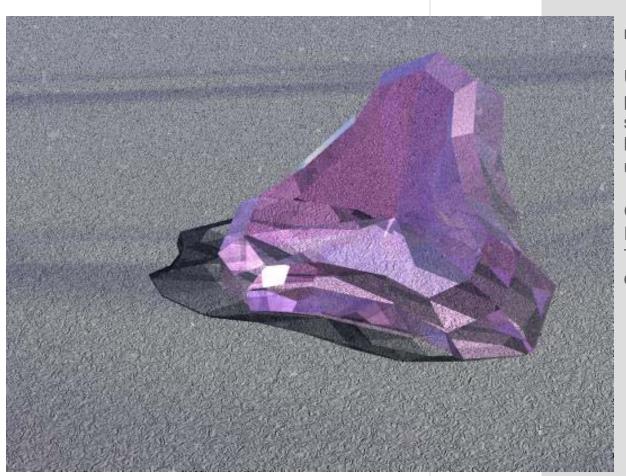


container made by interlocking a glass unit with a base piece also in glass



stack of containers made by interlocking glass units and wooden base pieces

## concept6



### main components –units

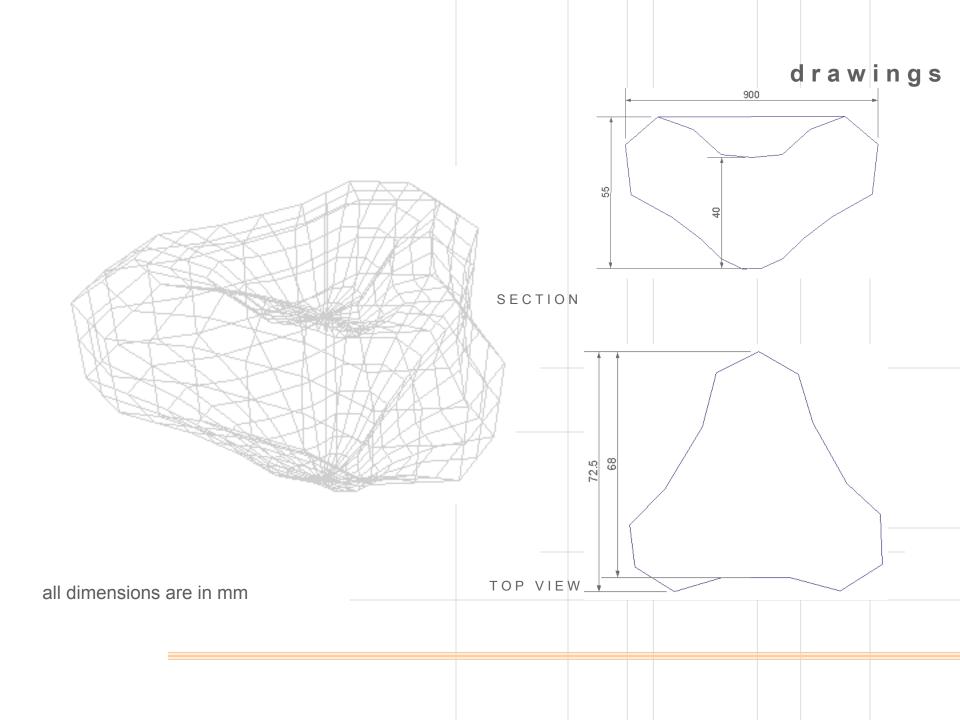
Units with finer facets like this can be produced by moulding or, in case of smaller units, facets can be produced by grinding and polishing a moulded unit.

Grinding is a post treatment of units. It requires lot of skill.

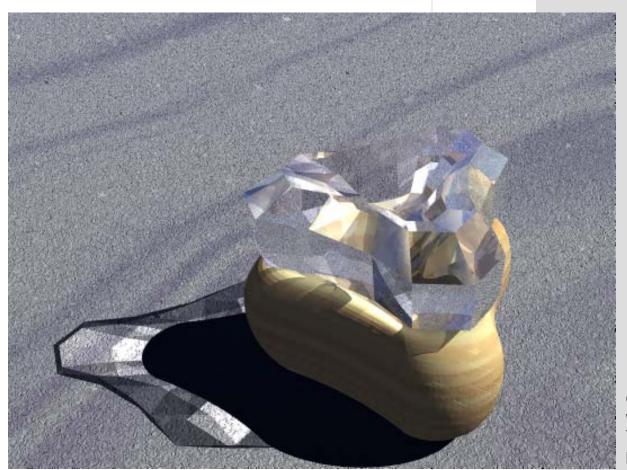
Thus, it would increase the production cost of the unit







## products



container made by interlocking a glass unit with a wooden base piece.

This can be used for keeping small items lik pins, etc. or can function as an ash tray

## marketing and distribution

#### building the product

small scale manufacturers standardizing the production of the unit component.

Units of different coloursbatch production used in various configurations to make the product..

Other components metal rods, components in wood, metal stone, etc. can be made by the related small scale set-ups.

### machinery used

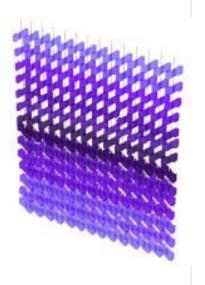
All glass units are **moulded components**.

- •Metal rods are **bent** to the desired profile
- Components proposed in wood, stone, etc. can be made by using the lathe, bench drill, milling machine, etc which are readily available in the small scale set up

How are the products projected? – system of marketing and distribution

#### containers and table top items

So, it can be marketed as a 'do it your self' kit with a n instruction manual with the help of which the users can themselves build the product.



## luminaries, furniture components, and architectural elements-

These products could be transported to the site of assembly as separate components and assembled on site by the dealer.

### target market and costing

The products are targeted for the lifestyle markets.

They can be sold at departmental stores, design galleries, etc. or can function on dealership basis.

Most of the tabletop products and luminaries can be priced between Rs. 300 to Rs. 500.

## physical mode

Considering the time, cost and infrastructure available, concept1was chosen for making physical models. Glass forms were simulated in acrylic to achieve a near glass effect.

### main components -units

model making - working with acrylic Cutting Shaping Milling hand finishing





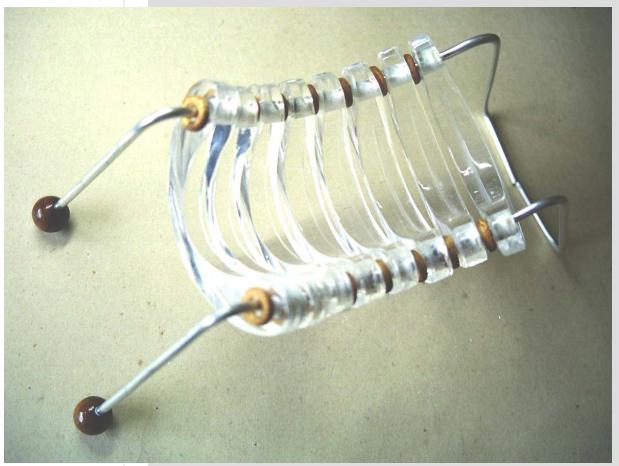


## stage 1









container



container







## stage 2

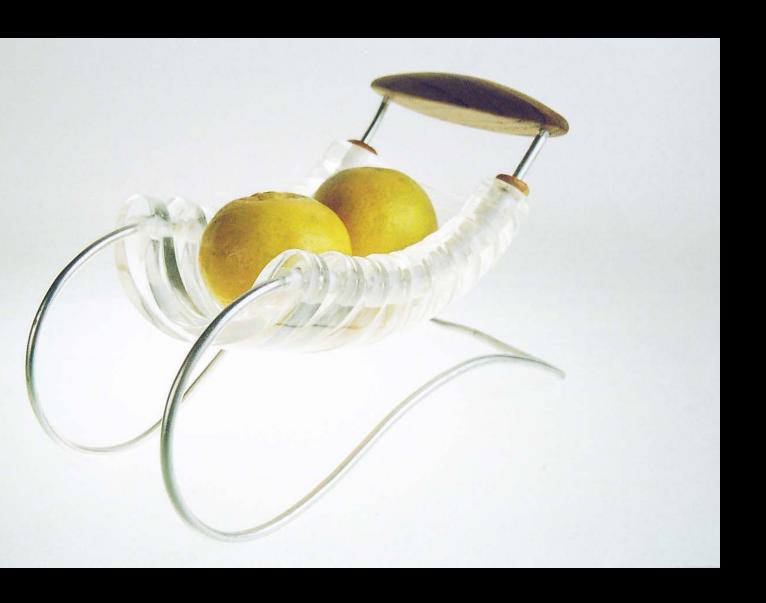




Making components in wood finishing













container







container







card holder







stack









