# Summer Internship Project

#### **Ekabhuya Animations**

Project 1 Report

Period: May 10, 2018 to June 11, 2018

Mentor: Janmeet Singh

Abhilash Saxena

176340009

**Animation Design** 

IDC School of Design, IIT Bombay

### Acknowledgement

First and foremost, I want to thank IDC and my professors for providing me with the opportunity to carry out internship at my place of interest. I am really very grateful to Ekabhuya Animations to allow me to be a part of such a talented and excellent group. I would like to thank Mr. Janmeet Singh, Director of Ekabhuya Animations, to give me the chance to work with him. I would also like to thank Shivangi and Pradyumn for all the support they provided me during my internship.

#### **Abstract**

Ekabhuya animations generally works to produce promotional videos for their clients. Most of the videos are a hybrid of 2D animation with live action. The director of the studio is Janmeet Singh.

I worked on a project that is Janmeet's personal project and he has been planning it for a while. It's still in pre-production phase as he is still working on the story. My mentor Mr. Janmeet Singh is working on a Graphic novel, "Toxic". The main aim of this internship was to focus on character design and learning basics of layout design.

The novel is about some of the cops working undercover as drug lords to stop the increasing addiction of drugs in the youth. I was told to explore some characters based on the theme. Though not much details were given about the characters I was told just to explore some characters based on the theme.

Another project that I worked on is a webcomic for which they wanted me to explore stylized cartoon faces. There were no constraints for character design. Apart from this, I worked on digital paintings, watercolor paintings, gesture drawings and composition layouts on daily basis.

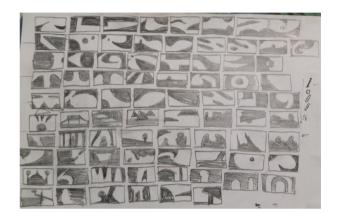
#### Contents

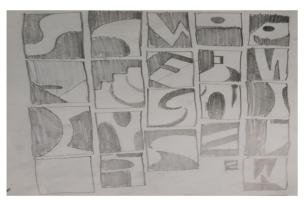
- Composition Practice
- Gesture Drawings
- Anatomy Practice
- Layout Practice by taking reference
- Character Design
- Cartoon Faces
- Digital & Watercolor paintings

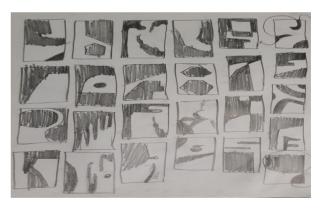
### **Composition Thumbnailing**

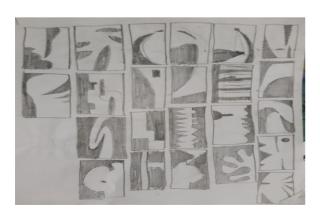
I practiced this exercise on daily basis where a composition is explored out with the help of some basic shapes and positive and negative spaces. The objective of this exercise is to make a library of compositions in our head. At first I made some basic figures, shade them black and white and then we can work on to look for possible composition ideas in the abstract drawings. Later I detailed out the compositions in some digital paintings I did.

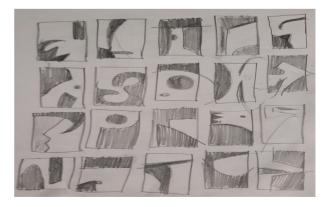






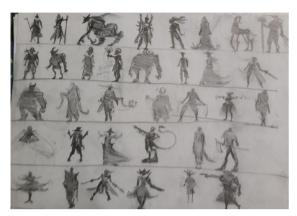




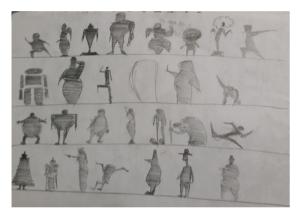


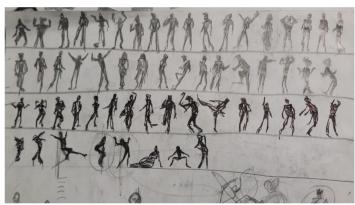
#### Character Thumbnails & Gestures

Scribbling really helps a lot in character design and even layout design, in this practice I made small thumbnails of characters and gestures to get a form out of the drawings.

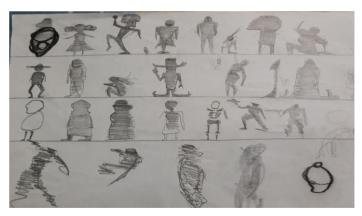








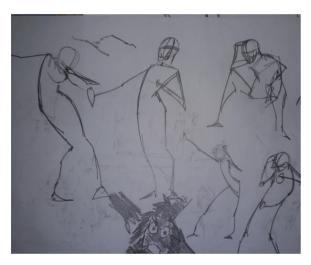




# **Gesture Drawings**













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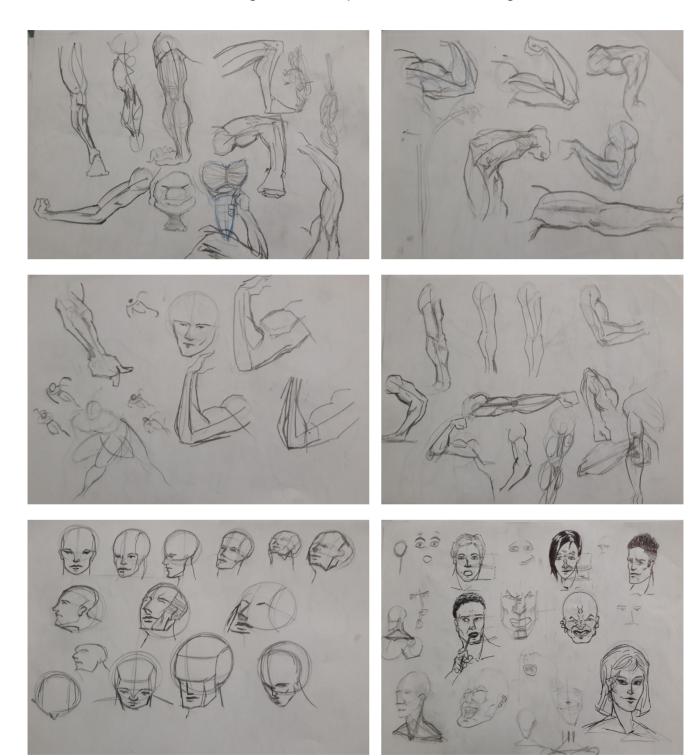
# Anatomy - Legs, Hands and Face

Book used for reference: Bridgeman's Complete Guide To Drawing From Life



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Book used for reference: Bridgeman's Complete Guide To Drawing From Life



# **Background Practice**

Practiced quick layout by reference























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### Character Design

My mentor, Janmeet singh is working on a personal project, a graphic novel named "Toxic" based on drug mafia. The novel is about some of the cops working under cover as drug lords to stop the increasing addiction of drugs in the youth. I was told to explore some characters based on the theme. Some of them which were appreciated are shown here.





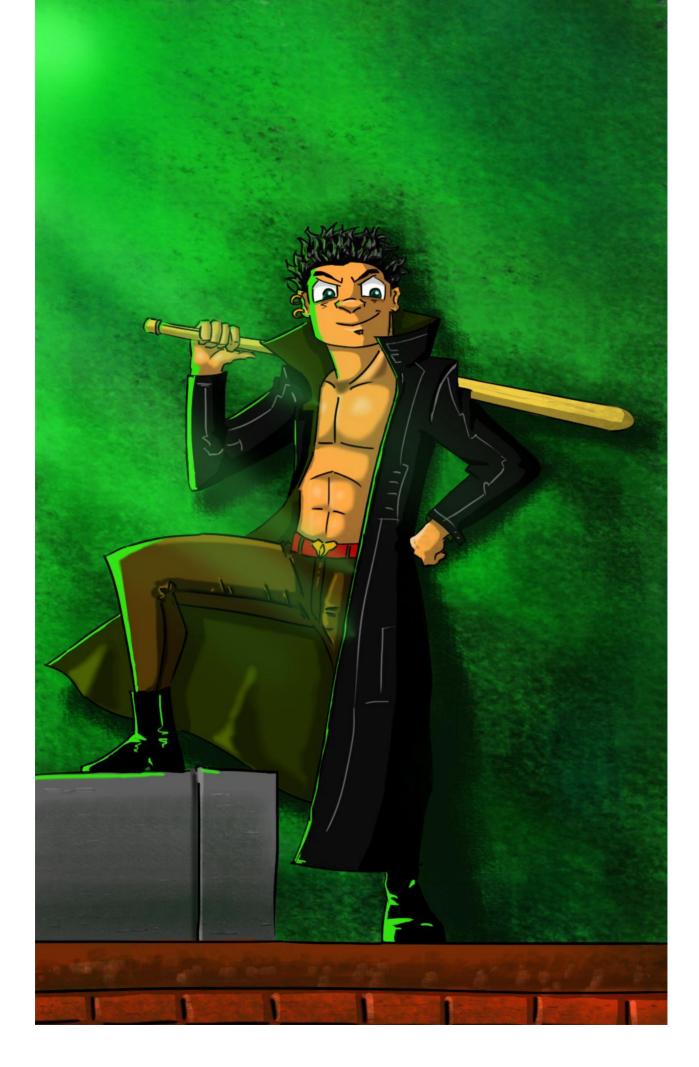








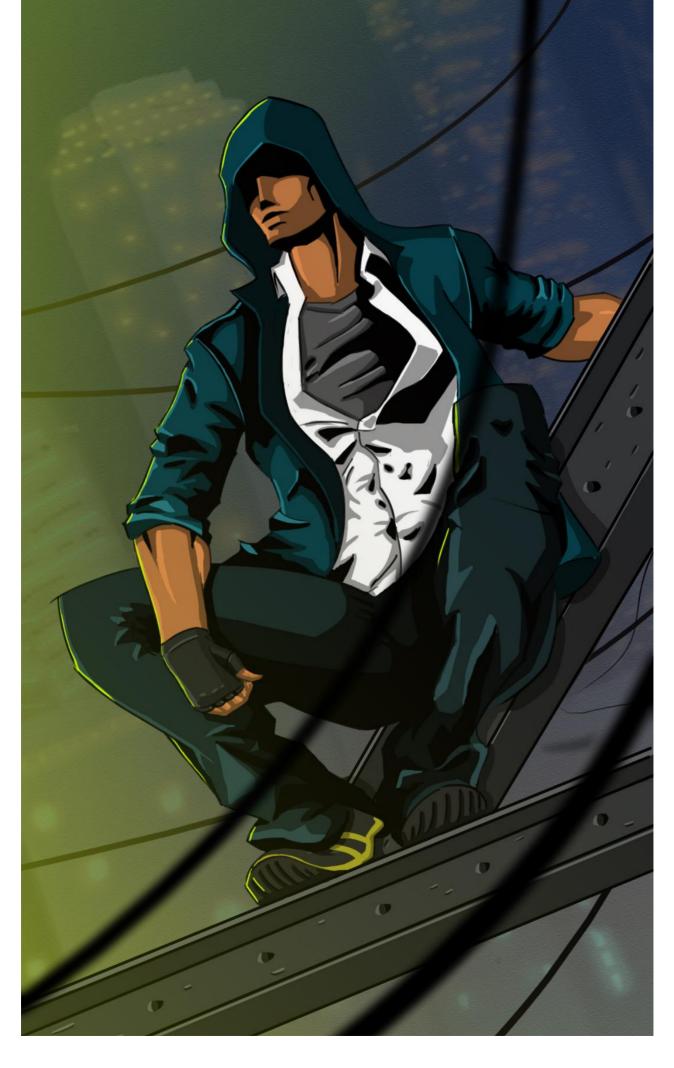




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# Cartoon Characters (Faces)

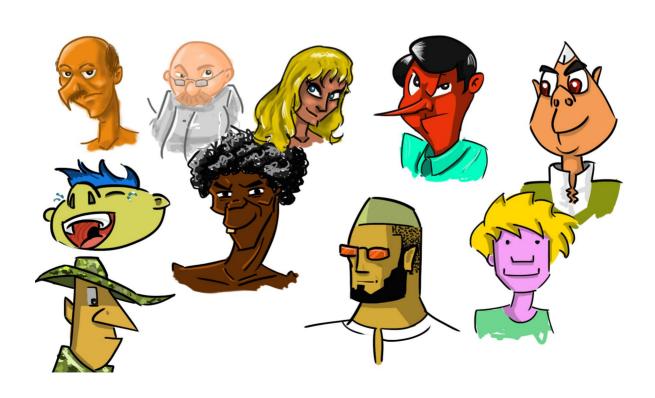
I was told to explore different characters in different styles as they were to start a webcomic. They told me to explore all sorts of characters regardless of their ethnicity, i.e. there were no bounds to explore the characters.









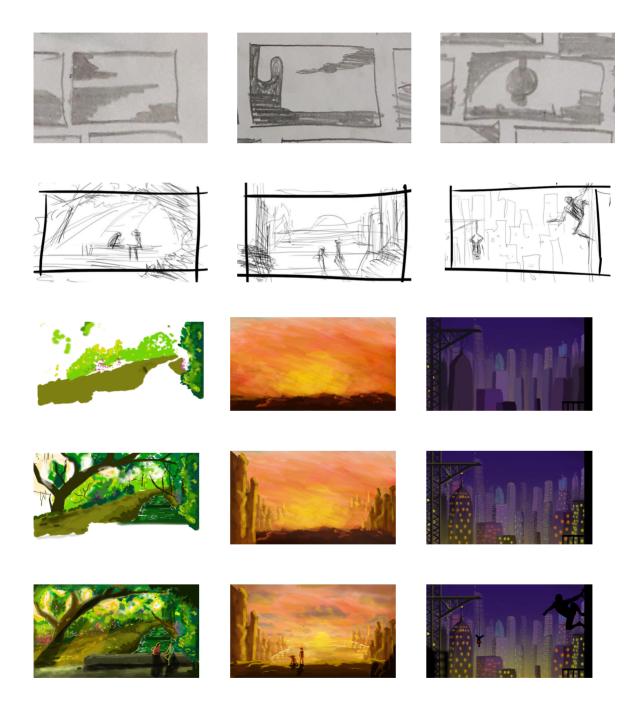


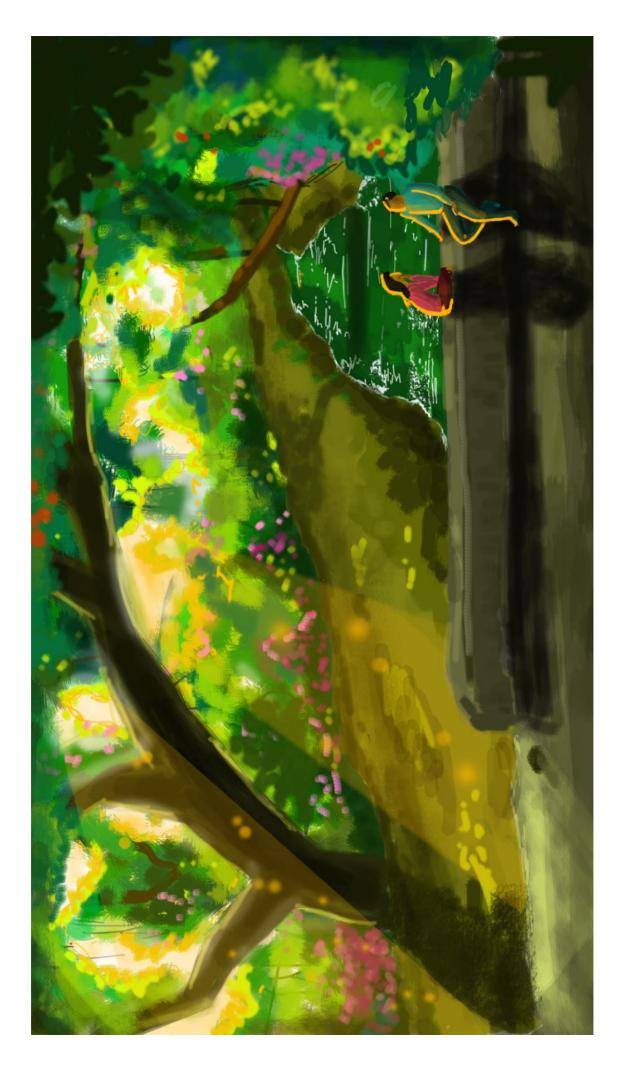




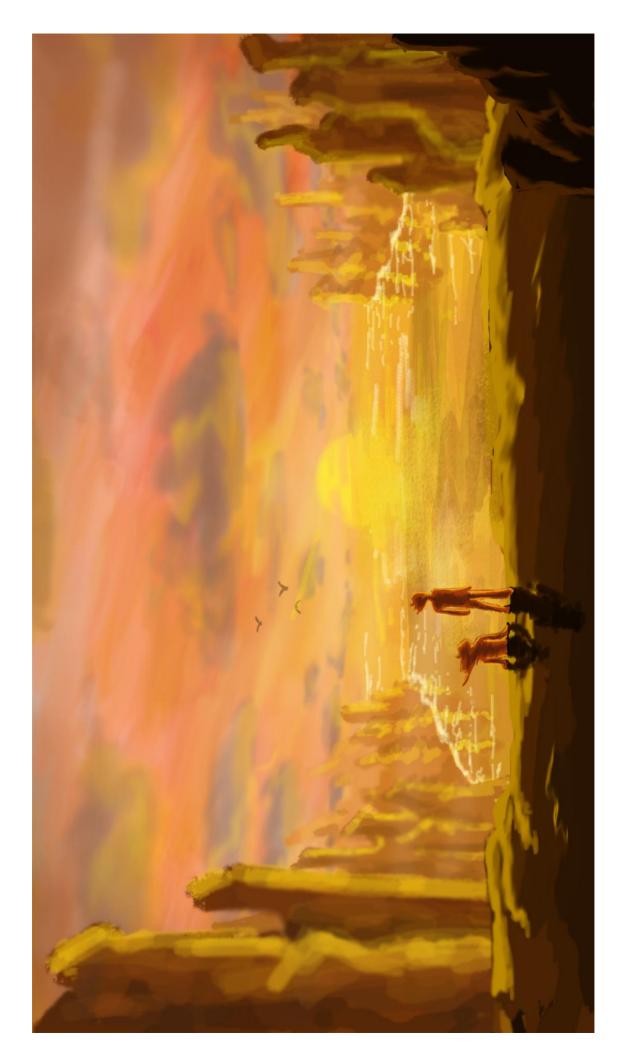
# Digital & Water Color Paintings

In my free time there, I practised digital paintings and watercolors as I am weak in both these mediums. I have shared the process in the report. I took some of the composition explorations for reference.

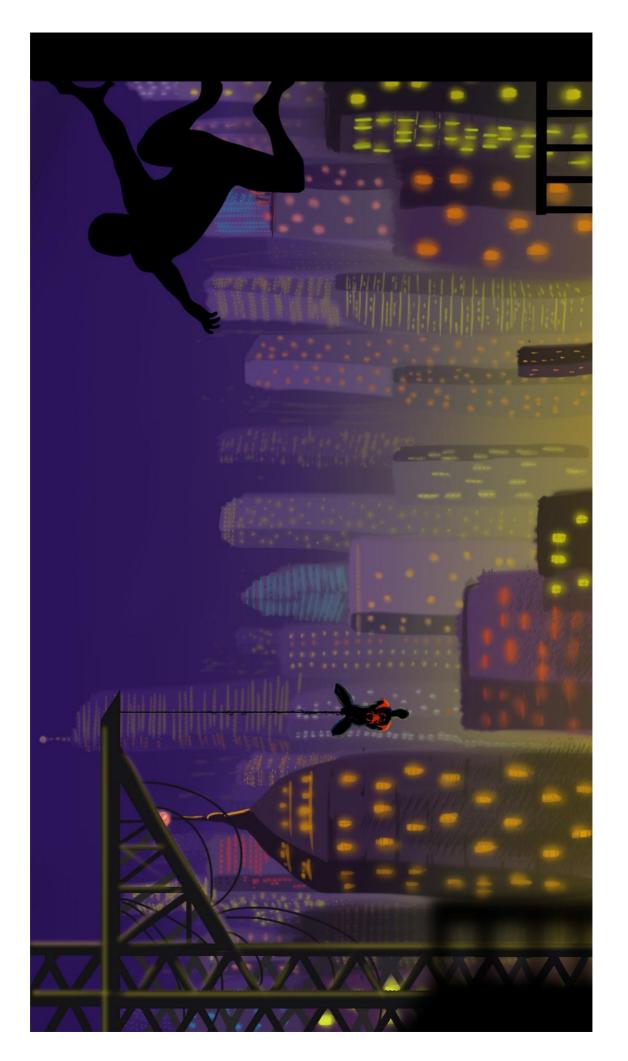




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#### Conclusion

I would once again like to thank all the people at Ekabhuya for being cooperative with me as its my first experience working at a studio. I got to learn many things and the daily exercises helped a lot in my improvement.

Though I did not get to work on any animation project but I learned about character design, digital paintings, and composition which are also a vital part in animation pre production. Overall the internship was a good learning process. I have gained a little more confidence on my sketching skills & it will be really helpful in my second project.