

Trends and Visual perception in Car Styling

Special project

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The industrial design special project
Trends and Visual perception in Car Styling
by

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Designers need to keep on reinventing their products to cope up with the customer 's expectations which depends on prevailing Style and trends and its impact on user's visual perception.

User get visually trained with the existing products (particular style and trend) in to the market and also get tired by so called old products because of the continuous change in the trends. Both training & tiredness is the factors, which influence users perception or expectation for a product.

Thus Style, trends and user's perception ultimately effects the life of the product, that's is why these terms are vital for the companies profit figures, but these are not easy to predict.

This project is an effort of systematic understanding and try to establish link between the related key issue. And also to find out the possible way so that designer can sense this tiredness among consumer sooner and can act accordingly.

■ Product can't exist in isolation from the structure the manufacturer and which sell them neither can they flourish in the cultural vacuum. Product life depend on users training, aspirations & later tiredness from that product, it comes & goes with the change in style and trends. There are so many stimulating factors like:

- Sales Motivation
- Social Process
- Pedigree of archetype
- Tempo Of life information exchange
- New Technology
- Machinery
- Material etc.
- Earlier when a style of dress last for 10 years now reduced to months or even days. This is happening in every area, whether it is Fashion, industrial design, media, or even human relations.

Style trends and visual perception

■ Objective:

The objective of the whole project is to making a model for training and tiredness & its contributing factors so that it will help designer to analyze, predict and getting insight to feel and to do everything in their power....

■ Scope:

- The scope of study kept limited to the car styling produced for masses.

■ Getting Clues:

- what customer would be dreaming for? Can a designer understand which he (user) himself will not be able to express. is only clue a designer would be able to get is the recent and past trends? Or carrying out inherent previous image of the product is the only way to retain present market share? or creating design excellence for a big leap in the market and setting up our own trend?
- It is felt that answers can be found by decoding the phenomena of user's perception (training), and sensing the boredom, discomfort, emotional dissatisfaction (or in one word "tiredness"). For this it is required to see the whole phenomena holistically. For this a single model is conceived (Fig. 1). Then primarily maruti with Indian small car segment is taken for the verification of the whole model.

2.1 Style – fashion and trend

■ *"Imperceptibly industries, and economy become dependent on aesthetic needs, the rational system of production become supplemented by the irrational, intuitive, personal cultural, non functional; so it is revealed that the economic system and industry need not only science but also the arts"*

- Ref. the preface of "problem of Design"

■ *The large-scale changes that make epochs with vogue, which is only light ripples on the surface of the ocean of style.*

■ *Fashion-conscious customer may be perceived mainly in products which reflects current trends.*

■ *"Fashion is the special way of communication between people" The simplest example is the military uniform: in war fare it tells at a distance who is approaching, a friend or a enemy.*

■ *"The form Appears as a specific sign," write the designers M. Fedrov and Y. Somov In their book Evaluation of aesthtic properties of commodities. Really man perceives the shape of the object, somehow or other respond to it, and this reflex is based on intricate relationship between personality and the world of things, and not things alone.*

■ *According to M. Fedrov and Y. Somov in the human brain are worked out standards of beautiful and ugly things, criteria that are derivatives of man's individual and social experience on the basis of these criteria, we generally subconsciously estimate the aesthetic merits of what we see. This, of course does not exclude the possibility of revising our preliminary attitude at later stage, when we proceed to logical analysis, but at the moment we are interested in the standards, not in revisions.*

- ref. From ch.VI "Cycles in dresses "How we see what we see" by V. Demidov

■ Fashion is the special way of communication between people, trends are like waves in ocean of style, A particular trend last for some time and before it dies a new trend will born (see fig.1). Trends has very less effect on styling, But sharp Change in style are sure Sign of some Social process, countries, continents.

■ visual perception of the user is governed by lot many things, In case of automotive its advertisement, like now a days, more and more people are getting well aware of what European styling is , what is Japanese , Korean , American. User may not be able to tell about these categories but the awareness among people are there.

■ Style trend and visual perception in Car

■ The product and styling is the thing, which relate user's emotions with it. As car being a product people like to possess, they like to drive. It satisfies lot many things and you have emotional bond with it. To certain extend or you can say to far extend styling governs that. Usually car manufacturers try to pump life in to the product when it is dyeing or well before that. It is achieved with face-lifts or by Launching variations or by repositioning of the product.

■ For e.g. in automotive industry, Car interiors can be governed by trends. Like this or that fabric is trend. But hardcore styling is not governed by trends.

2.2 Change in cycles in style

- *As the tempo of life and information gained speed, so did the change in style .*

- *Change in style cycle in dresses*

■ 15 th & 16 th centuries	50 years
■ 18 th and 19 th centuries	25-30 years
■ 20 th century	10 years

- *In cars and household appliances, styles dominated successively:*

■ 1850-1900	<i>art & craft movement, Art Nouveau</i>
■ 1900-1930	<i>Art Deco, . Cubism</i>
■ 1920-30s	<i>"Constructivist" De Stijl, Bauhaus, Modernism</i>
■ 1930-40s	<i>"Streamlined"</i>
■ 1940-50s	<i>ornate "Animalist"</i>
■ 1950-60s	<i>Austere "Classical" Pop style</i>
■ 1960-70s	<i>"Space" Environment Design Late Modernism</i>
■ 1980 onward	<i>Postmodern Memphis</i>

2.3 Tiredness of visual perception

Ref. Vyacheslav Zaitsev, the foremost soviet dress designer told me, "is a fairly correct statement of what occurs in the world of fashion. I would only like to comment on its role in the continuation of the human race. If you love and are loved, you want to impress the object of your love. If fortunately, you are turned down, you want to impress all the more, and the role of fashions here is colossal. What is more, man is a child of nature,. In surrounding nature, things change from season to season, and in man as well. "fashions of the season" are no freak, but the external manifestation of the desire to note the changes occurring in nature and in human organism, a desire to be in accord with seasons a desire to feel friendly glances on you, we are extremely sensitive to how we are looked at and women in this respect are the most subtle pressure gauge. Friendly glances stimulates us, bring forth the desire to live happily , finely, a desire to work efficiently- this goes without saying. The idea that one of the stimuli for the change in the fashions is the tiredness of perception seems to me absolutely unquestionable. You know, you work on a new set of costumes, and this takes about half a year, many clothes do not seem as interesting near the end as they appeared in the beginning. However, if this were not so, I would be horrified: do I really stop in my development?"

• Many things do not seem as attractive as they appeared in the beginning..... Is it signifies development ?

- ref. From ch.VI "Cycles in dresses "How we see what we see" by V. Demidov

The idea that one of the stimuli for the change in fashions is the tiredness of perception.

Fighting against the vogue, who fights against the most natural sensation of man.

Against "tiredness" of aesthetic feelings,
Tiredness of monotonous
Familiar information



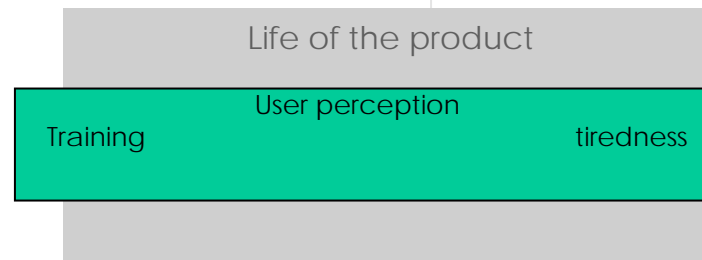
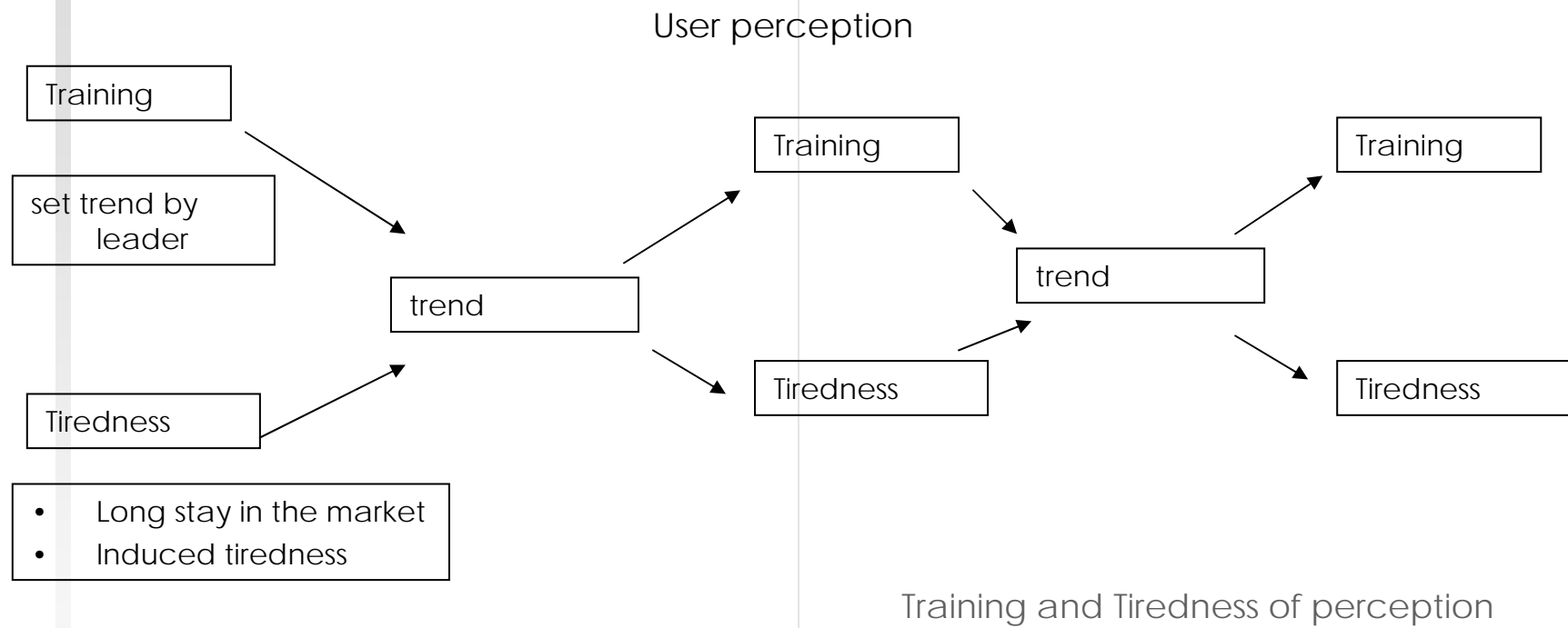
■ Training of Strong association with political/ administrative power, leadership .

■ **Standards**

- *Generalized images and training references.*
- *Changes in the fashion are a emergence response to emergence in man's conscience of a training reference turned in to given frequently occurring form.*
- *Human brain are worked out standards of beautiful and ugly things, criteria that are derivatives of man's individual and social experience.*
- *This criteria, generally the basis of subconscious merits of what we see.*
- *Does not exclude the possibility of our preliminary attitude at a later date.*

Many times Success is counter productive for style, Once one trend is set, others follow, because of the training of the visual perception among users, because of which user has tendency to see the similar things in the products, other manufacturer have to follow the popular trend.

2.5 Training and Tiredness of visual perception



Style trends and visual perception

2.6 The Model of style trends and visual perception

Stimuli

- Sales Motivation
- Social Process
- Pedigree of archetype
- Tempo Of life information exchange
- New
- Technology
- Machinery
- Material

Style –Fashion

- Aesthetics excellence
- Desirability
- Exclusivity
- Timing

Changing trends

Trend

Life of product y

Training

User perception

tiredness

3. Study of small car segment

model (fig.1) shows possible aspects their relation ship and ultimately their effect on a product life. Model is a effort of visual representation of the phenomena of style, trend and visual perception using their general characteristics of these terms. For. E.g the outermost stimuli box encloses the box of style then trends, product life & then comes the tiredness and training of perception in the form of time line scale. Changing trends are not shown with distinct parting line instead they were shown as they are diffusing in each other, because their can't be like on and off, it is gradual change.

Is it helpful for designer to sense there possible /perspective demand among user sooner? so that product will ride the wave of vogue to gain market success.

With the example of volume of sale increased or decreased in this segment for different models is the effect of trend.

How in recent years life of the models decreases, & frequency of changing trend is increases?

or Is it really true?

4.0 Changes in style on time line

The collaboration of the Japanese car giants with India to produce the popular Maruti Suzuki brought in a flood of models. Next, it was the turn of liberalization to effect a drastic turnaround in the market monopolized by Maruti. Collaborations with international giants began to occur, and the Indian aficionado did not have to look beyond the shores for gratification.

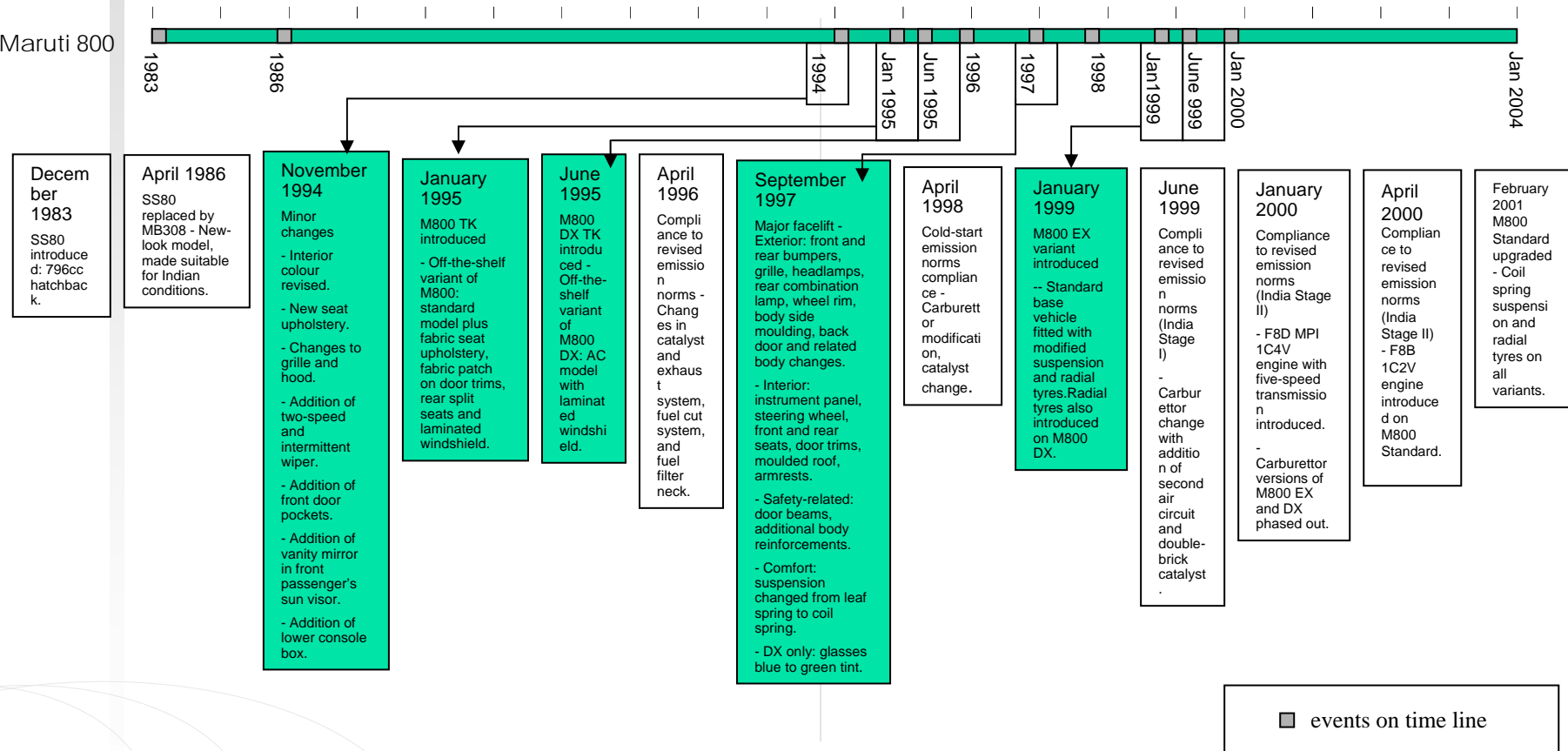
The present scenario is a highly changed one. International giants are vying with one other to launch their models. Big names of the vehicle industry like the Korean giant, Hyundai, Daewoo, General Motors, Mitsubishi, TATA, etc. have already opened their account.

Maruti 800:

Indian market M800 is a pure functional vehicle .It governed the Indian market for years because of its competitive price and value for money not because of style. The repositioning follows the face-lifts the car has been getting from time to time in the form of engine up gradation, new power steering, automatic transmission, bumper, Air grille, Head lamps, tail lamps etc, to keep the excitement around it alive in the highly competitive small car market. But then this was not sufficient to satisfy the customer who was exposed to huge international market and information. Given a chance people moved to other cars. And so the market share reduced from 85 % to 55-60%.

4.1 Maruti 800, Time line

Maruti 800



Style trends and visual perception

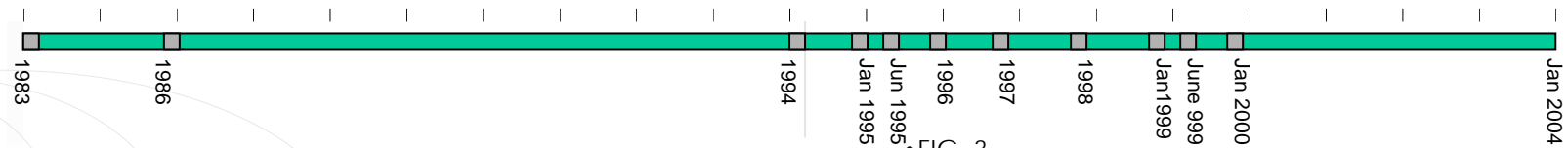
4.2 Maruti 800

How model (fig.1) of "style trend & visual perception" worked in the case of maruti . To establish that we will need to study how maruti since launching her products has brought in the changes in to the cars according to the change in trend. Trend which is seen by analyzing other products of the same category.

How Visual training & tiredness worked in maruti's case. May be for e.g. maruti 800 a boxy look & zan with round edges then due the success in sentro it get reflected in maruti's cars? And the trend of long straight line Is forcing to incorporate in coming products, or in head & tail lights? Or how current trend of wheel arched the way effected Indica will effect the maruti's model?.



Mar
uti
800



•FIG. 3

Style trends and visual perception

4.3 Front fascia

Change in front grill, Head lamp, bumper with trend

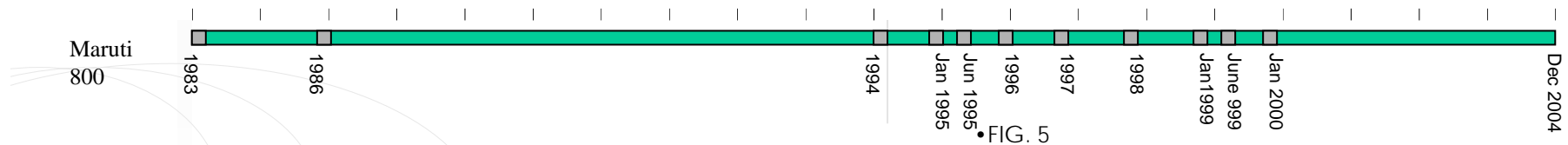


Mar
uti
800

Style trends and visual perception

•FIG. 4

4.4 Maruti 800 rear



• FIG. 5

Style trends and visual perception

4.5 Maruti Zen



ZEN

Launched in 1994 having 999cc engine. Drawbacks of M-800 can't be found in this car. Zen can be found running on European roads though in small numbers, is successful in Europe due to its cost competitiveness and providing world class facilities at such a low cost. entire styling and design of a car has been done in India.

Zen Classic features the retro look so popular in Japan and elsewhere. The Classic has the retro look with round headlights and a vertical chrome grill. The bumpers too get the retro treatment and have been replaced with slim chrome bumpers. It remains to be seen if this model can spark the retro craze in India too.

The new Zen: The entire styling and designing of a car has been done in India. The new car comes with a contemporary European styling. It retains all the popular attributes of Zen, low-slung seating, exhilarating performance, great sensory appeal, trust, low operative cost and excellent fuel efficiency. The innovations and modifications include an all-new bonnet, a fashionable new grille, fenders, a new set of clear multi-reflector headlamps and front and rear fog lamps, an arresting bumper along with bonded rear screens. The new Zen comes with a new hatch door, tail lamp and a stylish new number plate position. It also has a redesigned gear shift lever, a central console and rear head rests for safety and comfort.



Launched in 1999



Zen

1983

1999

2003

2004

• FIG. 5

Style trends and visual perception

4.6 Alto



ALTO , Launched in 2000, ranks 3rd in terms of sales.lines and curves complement the muscular look. Two pressed lines on either side and an unique halogen head lamp.



Launched
in 2000

Alto

1983

Jan 2000

Jan
2004

•FIG. 6

Style trends and visual perception

4.7 Wagon R



September
1993
The model was
launched in
Japan

Launched in 2001
the Wagon R would be fitted
with a 1000-cc engine and is
likely to be positioned to co-
exist with its Zen model. The
model was launched in
Japan in September '93 and
the original model had a 657-
cc engine which delivered 64
horsepower.
The Indian version would
however be different from its
parent model. The new car
has been made to suit Indian
driving conditions and some
changes have been made

Wagon R

Jan 1993

Jan 2001

Jan 2004

•FIG. 7

4.8 Santro

Since starting production in Oct. 1998, Hyundai Motor India Limited (HMI) has grown into India's second largest car manufacturer. Santro is the best seller in the B segment

Santro. If you see Santro it's a typical Korean styling. It's still considered being ugly styling. But people were given a option so they moved to that

Hyundai to position Santro as 'young car'
Hyundai is giving its four-year old small car Santro a new and fresh positioning. The target age group for the car has now shifted from 30-35 years to 25-30 years, The old positioning of the Santro as a 'family car' is being changed to that of 'a smart car for young people. The repositioning also comes ahead of the possible launch of a new design Santro, and the super B-segment car 'Getz', sometime in 2003



1998
Hyundai introduced Santro in India

2002
Hyundai to position Santro as 'young car'

2003
launched Santro Xing has a distinctly European styling. combined with its sporty stance,

Santro

Style trends and visual perception

• FIG. 8

4.9 Tata Indica

January 12, 2004

Youth Drives the Trend to Small

Small cars are coming back, if the new vehicles and concepts at the Detroit Auto Show are any indication.But times change and now there's a trend among sensitive younger buyers who see them as an antidote to gas-guzzling sport-utes. This generation is also responding to the sport-compact movement that began in California and was awarded authentication...



Detroit Auto Show



Delhi Auto expo

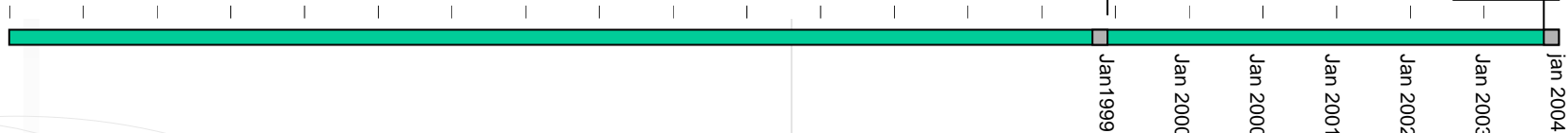


2004

- Clear lens Head lamp
- Wheel arch
- Bumper

December 1998
Launching

Indica



• FIG. 9

Style trends and visual perception

4.10 Head and Tail lamps

Trend of Clear glass head lamp from higher segments entered in to the lower & smaller car segments



1983

Dec 2004

Style trends and visual perception

•FIG. 10

4.11 Auto expo

Delhi Auto expo



Overboard trying..



sporty stance,



sporty

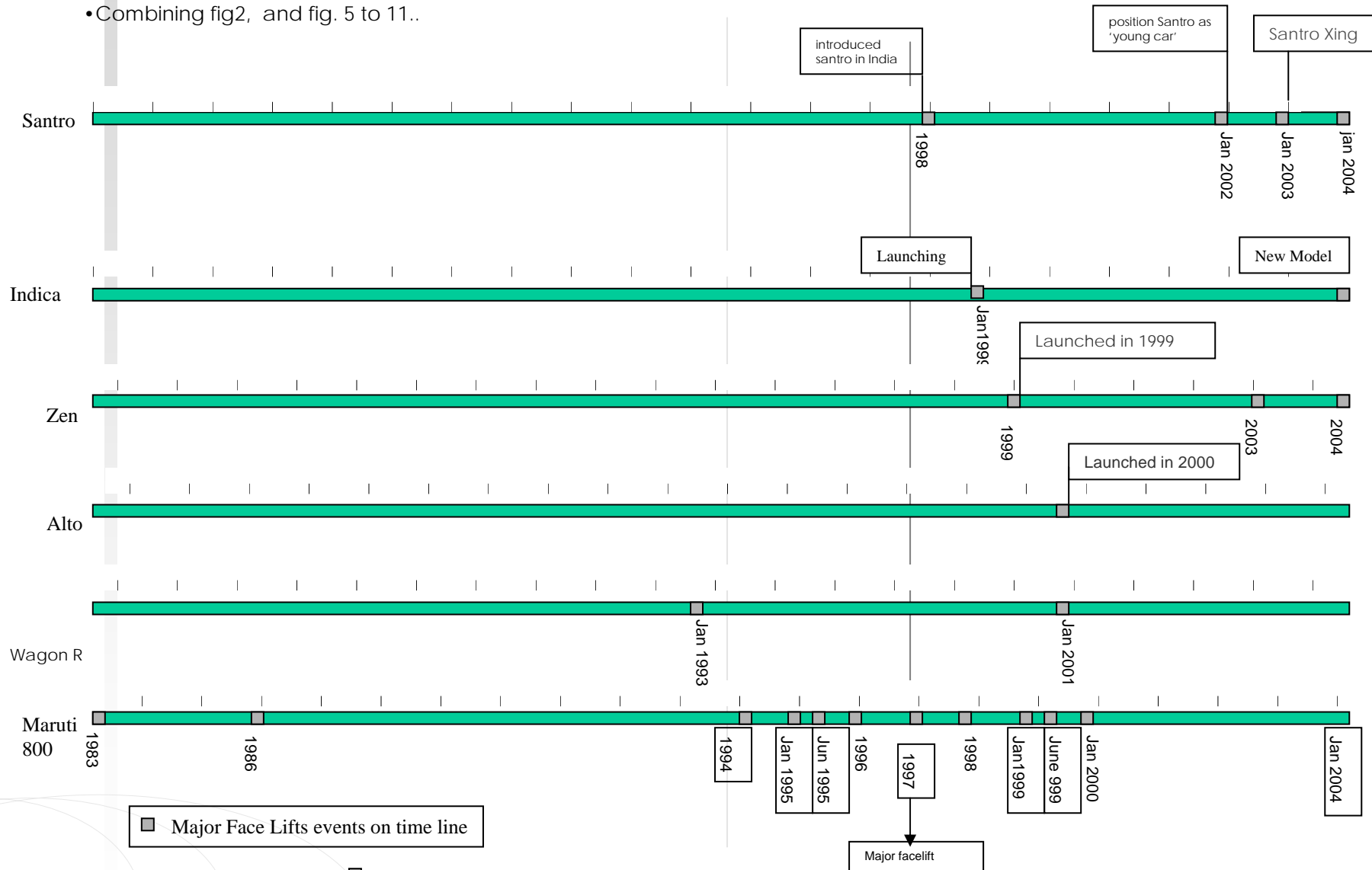


•Glimpse of Coming trend..

Style trends and visual perception

5.0 synthesis

- Combining fig2, and fig. 5 to 11..



Style trends and visual perception

•FIG. 12

Since too many parameters affects the training and tiredness of visual perception, holistic evaluation makes more sense and in that visual representation is helpful. In fig. 12, styling trends on time line of the studied car are combined to study the relationship between each other.

It is clear from the figure That maruti did major face lifts when Santro (launched in 1998) and Indica (launched in Jan 1999) were about to launch there models.

when company saw that European styling is well accepted. The new face-lift, as Santro Xing, is a typical European styling.

And also the effect of Santro on maruti models for e.g. on Alto the way pressed line on either side fig. 6.

old Zen it was no-nonsense styling. Well rounded, clear surfaces but impact of latest trend can be seen on new maruti Zen in its head & tail lamps.

New Indica is coming with wheel arc, According to the figure there will be similar kind of changes would be expected in the models of maruti 800 to cope up with the present and coming trend.



Santro, If we see Santro it's a typical Korean styling. New Xing is typically European styled, as they wanted to sale it in export market also from Indian plant.

Indica it was mainly designed in IDEA so Italian flavor is there, new Indica . The very Idea of adding flare is typically European.

From the observations from Delhi Auto expo and available data available on Detroit expo. Showing trend of compact sporty movement (also see page no. 25). For example new model of Idica (see page no. 23) with wheel arcs might be the influence of coming sporty trend.

If we study Indian customer there is different inclination towards styling some like European, some Japanese etc But main inclination moving towards European styling, compact and sporty.

- Cues for the brand images is taken from advertisement and reviews, Considered only the projected image or general opinion about the form, for e.g. what is projected as sporty as a image may not necessarily sporty as a form.
- There are many other parameters, for e.g. artificial influence of new style backed by strong campaign.
- mass produced cars is considered in the study, but certain exclusivity is vital to the plot, if everyone using the same product, it drastically reduce the impact, thus need extra touch of personalization. This aspect was not in the study, because it does not carry big market in India.
- Model for style, trends and visual perception as concept, is in its initial stage it can be further refined and developed.

- Styling is vital for the company's profit figure, but It is difficult to predict. After achieving certain level of functional features aesthetics plays a important role for acceptability of the products.
- Because of the training of visual perception in user, a large swing in style should not be done as it posses a larger risk of failure.
- Higher acceptability can be achieved by sensing the tiredness of visual perception on time.
- Fighting against the vogue is not a very healthy practice as the risks are very high due to the training of visual perception of the user. So we see that changes in vogue happen gradually then there is always time to act and designer should be vigilant about it.
- Without fighting against the vogue, Following overall styling trend with still keeping own identity and novelty is the key of success, which pays more dividends then increasing functionality.

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